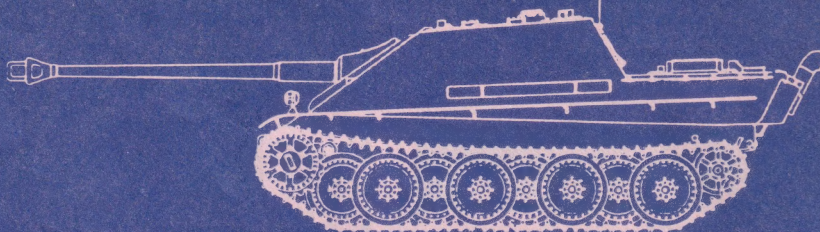




NOVEMBER '87

MILITARY SIMULATIONS PTY. LTD.



ROLEPLAYING CATALOGUE

AFTERMATH

AFTERMATH	\$40.00
SCI-FI: American game set in a post holocaust Australia of the 1980s-1990s	
Ruins	\$15.00
Morpheus	\$18.00
Sydney (Campaign)	\$16.50
Karo	\$12.00



BOOT HILL

BOOT HILL	\$29.95
HISTORIC: The American Wild West. This is a good beginner's RPG, from TSR.	
Referee's Screen & Mini Module	\$9.95
BH1 Mad Mesa	\$9.95
BH2 Lost Conquistador Mines	\$9.95
BH3 Ballots & Bullets	\$9.95
BH5 Burned Bush Wells	\$10.95
BH6 Range War!	\$10.95

CALL OF CTHULHU

CALL OF CTHULHU	\$29.95
HORROR: An obscene, blasphemous game that I cannot and must not recall! FUN	
Alone Against the Dark	\$18.00
Alone Against the Wendigo	\$16.50
The Asylum and Other Tales	\$21.95
Cthulhu by Gaslight	\$39.95
The Cthulhu Companion	\$15.00
Cthulhu in the 80's	TBA
Cthulhu Monster Flash Cards	TBA
Dreamlands	\$49.95
Fragments of Fear: 2nd Companion	\$13.50
The Fungi from Yggoth	\$19.95
The Great Old Ones	TBA
Green and Pleasant Land	\$22.50
Investigator's Kit	TBA
Keeper's Screen	\$9.00
Masks of Nyarlathotep	\$34.95
Misatonic U. Graduate Kit	\$22.50
Nightmare in Norway	\$9.95
Shadows of Yog-Sothoth	\$19.95
The Statue of the Sorcerer & the Vanishing Conjurer	\$19.95
Spawn of Azathoth	\$44.95
Terror Australis	\$34.95
Terror from the Stars	\$15.00
Trail of the Loathsome Slime	\$9.95

CHAMPIONS

CHAMPIONS	\$20.00
SUPERHERO: Daring Do-gooders and Butch Baddies beat the crap out of eachother	
Champions II	\$17.00
Champions III	\$17.00
Referee's Screen & Mini Module	\$10.00
Bad Medicine for Dr. Drugs	\$10.95
Deathstroke	\$10.00
Enemies	\$10.00
Enemies II	\$10.00
Enemies III	\$10.00
Gadgets!	\$15.00
Primus & D.E.M.O.N.	\$10.00
Stronghold	\$10.00
The Blood and Dr. McQark	\$10.00
The Circle and M.E.T.E.	\$10.00
The Coriolis Effect	\$13.95
The Great Super-Villain Contest	\$10.00
Super Agents	\$20.00
V.O.I.C.E. of Doom	\$11.00
Wrath of the Seven Horsemen	\$9.00

CONAN

CONAN	\$29.95
FANTASY: Join Conan as he seeks fame, gold & extravagantly proportioned women	
CN1 Conan the Buccaneer	\$10.95
CN2 Conan the Mercenary	\$12.95
CN3 Conan the Triumphant	\$12.95

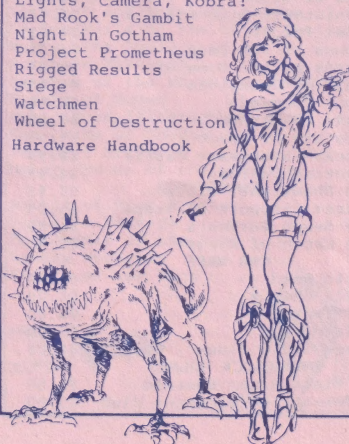
ANGER INTERNATIONAL

ANGER INTERNATIONAL	\$25.00
MODERN: Super-spies compete in the high-tech world of global espionage.	
Border Crossing	\$10.00
S.H.A.D.O.W. over Scotland	\$14.00
Super Agents	\$20.00



DC HEROES

DC HEROES	\$39.95
SUPERHERO: Based on the super-endowed heroes and villains of the DC comics.	
Batman	\$19.95
Blood Feud	\$12.95
Countdown to Armageddon	\$17.00
Don't Ask!	\$14.00
Doomsday Program	\$15.00
Dream Machine	\$11.00
Element of Danger	\$14.00
Escort to Hell	\$15.00
Eternity Inc.	\$17.00
Fire and Ice	\$15.00
Four Horsemen of Apokalips	\$11.00
Knight to Planet 3	\$11.00
Legion of Superheroes Vol. 1	\$24.00
Legion of Superheroes Vol. 2	\$15.00
Lights, Camera, Kobra!	\$11.00
Mad Rook's Gambit	\$11.00
Night in Gotham	\$11.00
Project Prometheus	\$13.00
Rigged Results	\$11.00
Siege	\$13.00
Watchmen	\$11.00
Wheel of Destruction	\$13.00
Hardware Handbook	\$15.00



DOCTOR WHO

DOCTOR WHO	\$27.00
SCI-FI: Time-travelling exotic characters & their wild, immortal adventures	
City of Gold	\$17.00
Countdown	\$17.00
Cybermen	\$17.00
Gallifrey	TBA
Legions of Death	\$19.00
Lords of Destiny	\$13.50
Sands of Terror + Invasion From Mars	TBA
Sontarans	TBA
The Daleks	\$17.00
The Iyteen Menace	\$13.50
The Master	\$17.00
Warrior's Code	\$15.00



DUNGEONS & DRAGONS

D&D BASIC RULES Set 1	\$19.95
FANTASY: The beginner's version of the AD&D system. Covers levels 0-3 only.	
AC2 Basic & Expert Combat Shield	\$10.95
AC3 3-D Dragon Tiles	\$17.95
B1-9 In Search of Adventure	\$29.95
B7 Rahasia	\$13.00
B8 Journey to the Rock	\$13.00
B10 Night's Dark Terror	\$19.95

D&D EXPERT RULES Set 2	\$29.95
FANTASY: Covers levels 4-14 inclusive.	
BX1 The Islandia Campaign	TBA
X4 Master of the Desert Nomads	\$9.95
X7 The War Rafts of Kron	\$12.95
X8 Drums on Fire Mountain	\$12.50
X9 The Savage Coast	\$12.50
X10 Red Arrow, Black Shield	\$19.95
X11 Saga of the Shadow Lord	\$22.50
X12 Skarda's Mirror	\$16.00
X13 Crown of Ancient Glory	TBA
XS2 Thunderdelve Mountain	\$12.95
O1 The Gem and the Staff	\$9.95
O2 Blade of Vengeance	\$12.50
DA1 Adventures in Blackmoor	\$19.00
DA2 Temple of the Frog	\$17.00
DA3 City of the Gods	\$17.00
DA4 The Dutchy of Ten	\$16.95

D&D COMPANION RULES Set 3	\$29.95
FANTASY: Covers levels 15-25 inclusive	
CM1 Test of the Warlords	\$12.95
CM3 Sabre River	\$13.00
CM4 Earthshaker!	\$12.50
CM5 Mystery of the Snow Pearls	\$14.00
CM6 Where Chaos Reigns	\$13.00
CM7 The Tree of Life	\$16.50
CM8 The Endless Stair	\$17.00
CM9 Legacy of Blood	\$13.00

D&D MASTER RULES Set 4	\$29.95
FANTASY: Covers levels 26-36 inclusive	
AC7 Master's Player Screen	\$12.95
M1 Into the Maelstrom	\$12.95
M2 Vengeance of the Alphaks	\$16.00
M3 Twilight Calling	\$17.00
M4 Five Coins for a Kingdom	\$16.95
M5 Talons of Night	TBA

D&D IMMORTALS RULES Set 5	\$29.95
FANTASY: The bigger they are...	
IM1 The Immortal Storm	\$17.00
IM2 The Wrath of Olympus	\$17.00
IM3 The Best of Intentions	\$13.00

D&D CAMPAIGN GAZETTEERS	
FANTASY: Detailed campaignworld series	
GAZ1 The Dutchy of Karameikos	\$19.95
GAZ2 The Emirate of Ylaruam	\$15.50
GAZ3 Principality of Glatiri	\$19.95

D&D GAME ACCESSORIES

FANTASY: Playing-aids for all 5 sets.

AC1 The Shady Dragon Inn	\$13.50
AC4 The Book of Marvelous Magic	\$19.95
AC6 Player Character Sheets	\$17.50
AC9 Creature Catalogue	\$27.00
AC10 Giants & Dragon Bestiary	TBA
AC11 Wonderous Inventions	TBA

ADVANCED DUNGEONS & DRAGONS

HARDBACK RULEBOOKSFANTASY: The most popular RPG around.
A very detailed and enjoyable system.

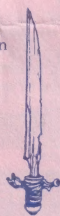
Monster Manual	\$29.95
Players Handbook	\$22.00
Dungeon Master's Guide	\$35.00
Fiend Folio	\$29.95
Legends and Lore	\$29.95
Monster Manual II	\$24.95
Unearthed Arcana	\$9.95
Oriental Adventures	\$35.00
Dungeoneer's Survival Guide	\$29.95
Wilderness Survival Guide	\$29.95
Manual of the Planes	\$29.95

DRAGON LANCE CAMPAIGN

FANTASY: An epic, grandiose adventure.

DL01 Dragons of Despair	\$13.00
DL02 Dragons of Flame	\$13.00
DL03 Dragons of Hope	\$13.00
DL04 Dragons of Desolation	\$13.00
DL05 Dragons of Mystery	\$13.00
DL06 Dragons of Ice	\$13.00
DL07 Dragons of Light	\$13.00
DL08 Dragons of War	\$13.00
DL09 Dragons of Deceit	\$16.00
DL10 Dragons of Dreams	\$13.00
DL11 Dragons of Glory	\$25.00
DL12 Dragons of Faith	\$25.00
DL13 Dragons of Truth	\$18.00
DL14 Dragons of Triumph	\$25.00
Leaves from the Inn/Last Home	\$25.00
Art of the Dragonlance Saga	\$35.00
Atlas of the Dragonlance World	TBA
Dragonlance Adventures*	TBA

* This is a Hardback book.

**AD&D LOW LEVEL MODULES**

FANTASY: Roughly covers levels 0-4.

C3 Lost Island of Castanmir	\$16.00
L1 The Secret of Bone Hill	\$9.95
L2 The Assassin's Knot	\$10.95
MV1 Midnight on Dagger Alley	\$15.00
N1 Cult of the Reptile God	\$8.95
N3 Destiny of Kings	\$16.50
N4 Treasure Hunt	\$17.00
N5 Under Illefarn	\$13.00
OA1 Swords of Daimyo	\$24.95
T1 The Village of Hommlert	\$8.95
U2 Danger at Dunwater	\$9.95
U3 The Final Enemy	\$10.95
UK2 The Sentinel	\$10.95
UK3 The Gauntlet	\$10.95
UK4 When a Star Falls	\$12.95
UK5 Eye of the Serpent	\$10.95
UK6 All that Glitters...	\$12.95

AD&D MID LEVEL MODULES

FANTASY: Roughly covers levels 4-8.

Al-4 Scourge of the Slavelords	\$29.95
A2 Secret of Slaver's Stockade	\$6.00
A3 Assault on the Slavelords	\$6.00
A4 Dungeons of the Slavelords	\$6.00
C1 Hidden Shrine of Tamoachan	\$10.95
C2 The Ghost Tower of Inverness	\$9.95
C4 To Find a King	\$13.95
C5 The Bane of Liyewlyn	\$13.00
C6 RPGA Tournament Handbook	\$19.95
CA1 Swords of the Undercity	\$12.95
I1 Dwellers of Forbidden City	\$9.95
I2 Tomb of the Lizard King	\$6.50
I3-5 The Desert of Desolation	\$29.95
I4 Oasis of the White Palm	\$10.95
I6 Ravenloft	\$13.00
I7 Baltron's Beacon	\$12.95
I8 Ravager of Time	\$16.50
I9 Day of 'Al Akbar	\$17.00
I11 Needle	\$16.00
I12 The Egg of the Phoenix	\$27.00
OA2 Night of the Seven Swords	\$16.00
OA3 Ochimo: Spirit Warrior	\$16.50
OA4 Blood of the Yakuza	\$17.00
SL-4 Realms of Horror	\$19.95
S2 White Plume Mountain	\$9.95
TL-4 Temple of Elemental Evil	\$29.95
UK1 Beyond the Crystal Cave	\$6.50
UK7 Dark Clouds Gather	\$12.95
WG4 Forgotten Temple	\$10.95

AD&D HIGH LEVEL MODULES

FANTASY: Roughly covers levels 9+.

CA2 Swords of Deceit	\$16.50
CB1 Conan Unchained!	\$12.95
CB2 Conan Against Darkness!	\$12.95
D3 Vault of the Drow	\$10.95
EX1 Dungeonland	\$9.95
EX2 Land beyond the Magic Mirror	\$6.50
GDQ1-7 The Queen of Spiders	\$29.95
H1 Bloodstone Pass	\$35.00
H2 The Mines of Bloodstone	\$16.00
H3 Bloodstone Wars	\$17.00
I10 Ravenloft 2: Gryphon Hill	\$16.00
I13 Adventure Pack 1	\$24.95
Q1 Queen of the Demonweb Pits	\$9.95
RS1 Red Sonja Unconquered	\$17.00
S1 Tomb of Horrors	\$12.95
WG5 Mordenkainen's Adventure	\$12.00
WG6 Isle of the Ape	\$16.00

AD&D GAME ACCESSORIES

FANTASY: Some usefull (& useless) aids

Rogues Gallery	\$9.95
Dungeon Geomorphs	\$10.95
NPC Record Sheets	\$13.50
REF 1 DM's Screen	\$15.00
REF 2 PC Record Sheets	\$15.00
REF 3 The Book of Lairs	\$27.00
REF 4 The Book of Lairs II	\$27.00
World of Greyhawk (Campaign)	\$29.95
Battlesystem Miniatures Rules	\$49.95
Lankmar: City of Adventure	\$24.95
The Forgotten Realms	\$29.95
FR1 Waterdeep and the North	TBA
FR2 Moonshae	TBA

ELFQUEST**ELFQUEST**

\$49.95

FANTASY: A world where Elf & Troll are the dominant races. From a comicseries

Elfquest Companion	\$14.95
Sea Elves	\$11.95
Elf Wars	\$15.00

**ETERNAL CHAMPIONS**

STORMBRINGER	\$50.00
HAWKMOON	\$55.00
CHORUM	TBA
SCIENCE & SORCERY: An RPG series set from Michael Moorcock's popular novels	
Black Sword	\$14.95
Demon Magic Companion	\$22.50
Shattered Isle	\$15.00
Stealer of Souls	\$11.95
Stormbringer Companion	\$22.50
White Wolf	\$19.95

FIGHTING FANTASY

SCI-FI/FANTASY: Solitaire play novels, beautifully illustrated, simple rules.

FF01 Warlock of Firetop Mountain	\$4.95
FF02 Citadel of Chaos	\$4.95
FF03 Forest of Doom	\$6.95
FF04 Starship Traveller	\$4.95
FF05 City of Thieves	\$4.95
FF06 Deathtrap Dungeon	\$5.95
FF07 Island of the Lizard King	\$4.95
FF08 Scorpion Swamp	\$4.95
FF09 Caverns of the Snow Witch	\$6.95
FF10 House of Hell	\$4.95
FF11 Talisman of Death	\$4.95
FF12 Space Assassin	\$4.95
FF13 Freeway Fighter	\$5.95
FF14 Temple of Terror	\$6.95
FF15 Rings of Kether	\$6.95
FF16 Seas of Blood	\$6.95
FF17 Appointment with F.E.A.R.	\$6.95
FF18 Rebel Planet	\$4.95
FF19 Demons of the Deep	\$4.95
FF20 Swords of the Samurai	\$5.95
FF21 Trail of Champions	\$6.95
FF22 Robot Commando	\$6.95
FF23 Masks of Mayhem	\$6.95
FF24 Creature of Havoc	\$5.95
FF25 Beneath Nightmare Castle	\$6.95
FF00 Fighting Fantasy	\$4.95
FFS1 The Shantianti Hills	\$5.95
FFS2 Khare: Cityport of Traps	\$5.95
FFS3 The Seven Serpents	\$5.95
FFS4 The Crown of Kings	\$5.95

CAR WARS

CW1 Battle Road	\$6.00
CW2 Fuel's Gold	\$6.00
CW3 Dueltrack	\$6.00
CW4 Badlands Run	\$6.00
CW5 Green Circle Blues	\$6.00
SHERLOCK HOLMES	
SH1 The Black River Emerald	\$5.00
SH2 Murder at the Diogenes Club	\$5.00

GAMMA WORLD

GAMMA WORLD Revised Ed. \$35.00

GAMMARAUDERS

TBA

SCI-FI: Set centuries after a global holocaust, a world of hi-tech mutation

GW1 Legion of Gold	\$9.95
GW2 Famine in Far-go	\$7.95
GW4 Mind Masters	\$9.95
GW6 Alpha Factor	\$16.95
GW7 Beta Principle	\$17.00
GW8 Gamma Base	\$17.00
GW9 Delta Fragment	\$17.50
GW10 Epsilon Sector	TBA

**GANGBUSTERS**

GANGBUSTERS \$29.95

HISTORIC: Real cops 'n robbers stuff in 1920s-30s America, inexpensive game

GB1 Trouble Brewing	\$6.95
GB2 Murder in Harmony	\$6.95
GB3 Death on the Rocks	\$6.95
GB4 Vanishing Investigator	\$7.95
GB5 Death in Spades	\$7.95

GHOSTBUSTERS

GHOSTBUSTERS \$39.95

HORROR(?): Who you gonna call? A game of Monsterous Mayhem & Spooky Spoofs!

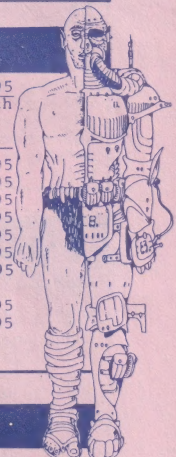
Ghost Toasties	\$17.95
Hot Rods of the Gods	\$17.00
Scared Stiffs	\$17.00

GURPS

GURPS BASIC SET \$39.95

GENERIC: An elegant system with supplements that cover every possible RPG genre.

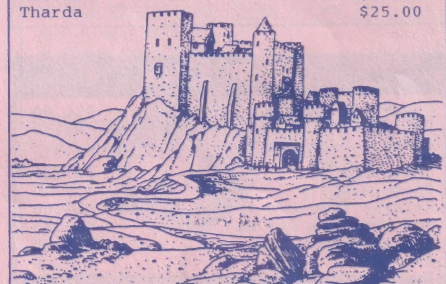
Autoduel RPG	\$19.95
Battle Maps	\$13.95
Blank Maps	\$9.95
Car Warriors (Autoduel)	\$12.95
Fantasy RPG	\$19.95
Horror RPG	\$19.95
Horsecrals RPG	\$19.95
Humanx RPG	TBA
Man-to-man Fantasy Combat	\$19.95
Orcslayer: For Man-to-man	\$11.95
Space RPG	TBA

**HARN**

HARNMASTER \$29.95

FANTASY: A beautiful, extensive world fully detailed for any Fantasy RPG!

Araka-Kalai (for Harnmaster)	\$27.00
Azadmere, Kingdom of the Dwarves	\$19.95
Harn	\$25.00
Cities of Harn	\$22.50
Encyclopedia Harnica #14/15/16	\$9.95
Evael, Kingdom of the Elves	\$19.95
Gods of Harn	\$22.50
Ivinia	\$24.95
Kaldor	\$25.00
Kanday	\$19.95
Lythia	\$22.50
Menglana	\$25.00
Rethem	\$19.95
Tharda	\$25.00

**HUNTER PLANET**

HUNTER PLANET 2nd Ed. \$9.95

SCI-FI: Alien tourists come to Earth for wild, explosive hunting parties!

Sindee, the Adventure	\$9.95
Character Record Sheets	\$2.95
CM's Screen & mini adventure	\$5.95
HP Executive Pack	\$24.95

JAMES BOND

JAMES BOND 007	\$35.00
MODERN: Blow people away with hi-tech gizmos & go womanizing in exotic places	
Basic Rule Book	\$16.50
Assault (boardgame)	\$35.00
Back of Beyond	\$17.00
Dr. No	\$14.95
For Your Eyes Only	\$15.00
For Your Information	\$16.50
Gamemaster's Pack	\$24.95
Goldfinger	\$13.50
Goldfinger II	\$16.50
Live and Let Die	\$19.95
Man with the Golden Gun	\$17.50
Octopussy	\$13.50
OHMSS (Solitaire module)	\$49.95
Q-Manual	\$16.50
Thrilling Locations	\$25.00
You Only Live Twice	\$16.95
View to a Kill	\$18.00
Villians	\$34.95

JUDGE DREDD

JUDGE DREDD	\$49.95
SCI-FI: Violent super-cops fight ruthless crims in American Mega-Cities.	
Judgement Day	\$16.50
Slaughter	
Margin	\$45.00
Judge Dredd Companion	TBA

LIVING STEEL

LIVING STEEL	\$50.00
SCI-FI: Intergalactic war between the Starquild, the Seven Worlds and Earth.	
Operation Seven Sword	TBA
KViSR Rocks	TBA

MARVEL SUPERHEROES

MARVEL SUPERHEROES	\$29.95
MARVEL SUPERHEROES ADVANCED	\$39.95
SUPERHERO: The villians and heroes of the Marvel comics enjoy a friendly war	
MA2 Avengers Coast-to-coast	\$25.00
MA3 The Ultimate Powers Book	\$27.00
MA4 The Fantastic Four	TBA
MH1 The Breeder Bombs	\$13.00
MH3 Murderworld!	\$13.00
MH4 Lone Wolves	\$10.95
MH5 Cat's Paw	\$11.95
MH6 Thunder Over Jotunheim	\$13.00
MH7 The Last Resort	\$13.00
MH8 Fault Line	\$13.00
MH9 The Gates of 'What If?'	\$13.50
MHAC1 Judge's Screen	\$12.50
MHAC2 Avengers Assembled!	\$12.50
MHAC3 Fold-up Figures Set	\$13.50
MHAC4 Pit of the Viper*	\$12.50
MHAC6 New York, New York	\$16.65
MHAC7 Concrete Jungle	\$13.95
MHAC8 Weapons Locker	\$12.95
MHAC9 Realms of Magic	\$25.00
MHSP1 Secret Wars (Campaign)	\$12.50
MHSP2 Secret Wars II	\$19.95
MX1 Nightmares of Futures Past	\$16.95
MX2 The X-Potential	\$17.00
MX3 Reap the Whirlwind	\$13.00
MX4 Flames of Doom	TBA

MECHWARRIOR

MECHWARRIOR	\$25.00
SCI-FI: A BATTLETECH RPG, galactic war fought with huge hi-tech war machines.	

MODULES	
Fox's Teeth	\$17.00
Black Widow	\$15.00
Cranston Snord's Irregulars	\$18.50
Gray Death Legion	\$17.00

SUPPLEMENTS	
Technical Readout	\$22.50
Mercenaries' Handbook	\$25.00
House Steiner:Lyran Commonwealth	\$29.95
See Wargames Catalogue (BATTLETECH!)	

MAYFAIR MODULES

FANTASY: A great range of modules and supplements designed for Fantasy RPGs.

Beastmaker Mountain	\$7.95
Beneath Two Suns	\$11.00
Clockwork Mage	\$9.95
Contract	\$9.95
Crystal Barrier	\$11.00
Deadly Power	\$9.95
Dark Folk	\$24.00
Dragons	\$19.95
Dragons of Weng Tsen	\$9.95
Dwarves	\$16.50
Elven Banner	\$9.95
Fantastic Treasures	\$24.00
Fantastic Treasures II	\$19.95
FEZ 1: The Valley of the Trees	\$7.50
Final Challenge	\$9.95
Giants	\$15.00
Ice Elves	\$12.95
Lich Lords	\$13.50
Monsters of Myth & Legend	\$16.50
Pinnacle	\$11.00
Question of Gravity	\$9.95
Shadows of Evil	\$16.50
Sword Thrust	\$9.95
Throne of Evil	\$9.95
Undead	\$19.95
Wizards	\$16.50
Wizard's Betrayal	\$11.00

MIDDLE EARTH

MIDDLE EARTH 2nd Ed. \$28.00
FANTASY: J.R.R. Tolkien's beautiful world is recaptured with vivid imagination

SUPPLEMENTS	
Guide Book to Middle Earth	\$16.00
Lords of Middle Earth	\$19.95
Lords of Middle Earth II	\$19.95
MERP Combat Screen	\$13.00
MERP Rules Book 2nd Ed.	\$17.00
Middle Earth Map: Tube or Folded	\$13.00

ADVENTURE SUPPLEMENTS	
Bree and the Barrow Downs	\$12.00
Brigands of Mirkwood	\$9.95
Cirith Ungol & Shelob's Lair	\$12.00
Dagorlad and the Dead Marshes	\$12.00
Erech & the Paths of the Dead	\$9.95
Gates of Mordor	\$9.95
Goblin's Gate & Eagles Eyrie	\$9.95
Haunted Ruins of the Dunlendings	\$8.50
Hillmen of the Trollshaws	\$11.00
Phantom of the Northern Marshes	\$10.50
Pirates of Pelagir	\$9.95
Rivendell, House of Elrond	\$13.00
Thieves of Tharbad	\$9.95
Trolls of the Misty Mountains	\$11.00

CAMPAIGN SUPPLEMENTS

Angmar, Land of the Witch King	\$9.95
Court of Ardor	\$14.95
Ents of Fangorn	\$17.50
Havens of Gondor	\$19.95
Isengard and Northern Gondor	\$19.95
Lorien/Halls of the Elven Smiths	\$19.95
Moria, the Dwarven City	\$14.95
Northern Mirkwood	\$19.95
Rangers of the North: Arthedain	\$22.50
Riders of Rohan	\$16.95
Robin Hood (Alternative game)	\$22.50
Sea Lords of Gondor	\$19.95
Southern Mirkwood	\$19.95
Umbar, Haven of the Corsairs	\$14.95

BOARDGAMES	
Battle of Five Armies	\$34.95
Cleric's Revenge	\$29.95
Fellowship of the Ring	\$69.95
Lonely Mountain	\$49.95
Riddle of the Ring	\$59.95

PARANOIA

PARANOIA 2nd Ed.	\$39.95
SCI-FI: A computer run government tries its hardest to kill off clones. Funny!	
Paranoia Book (Hardback)	\$35.00
Paranoia Book (Softback) 2nd Ed.	\$19.95
Acute Paranoia (Campaign)	\$22.50
Clones in Space	\$18.50
Orcbusters	\$16.00
Send in the Clones	\$17.00
Vapor's Don't Shoot Back	\$14.00
Yellow Clearance Black Box Blues	\$18.50
Hil Sector Blues (Campaign)	\$22.50
Paranoia Excessory Pack	\$25.00

PENDRAGON

PENDRAGON	\$50.00
FANTASY: King Arthur and his cohorts practice chivalry in Mythical England.	
Pendragon Campaign	\$22.50
Noble's Book	\$27.00
The King Arthur Companion	\$39.95
The Grey Knight	\$18.00
Tournament of Dreams	\$16.50

PALLADIUM RPG

THE PALLADIUM RPG	\$35.00
FANTASY: An alternative Fantasy RPG that uses a moderate complexity system	
Monster and Animals	\$24.95
Book 2: The Old Ones	\$30.00
Arms of Nargash Tor (Module)	\$10.00
Book 3: The High Seas	\$30.00

ROBOTECH

ROBOTECH	\$19.95
SCI-FI: From the TV cartoon series of a bloody galactic war. Very popular.	
RDF Manual	\$16.50
The Zentraedi	\$16.50
Southern Cross	\$19.95

ROLEMASTER

ROLEMASTER	\$69.95
FANTASY: A detailed RPG with more game mechanics than you can poke a stick at	
Arms Law & Claw Law	\$25.00
Character & Campaign Law	\$22.50
Creatures & Treasures	\$19.95
Rolemaster Companion	\$22.50
Rolemaster Combat Screen	\$13.00
Spell Law	\$29.95
Cloudlords of Tanara	\$19.95
The Iron Wind	\$11.95
Shade of the Sinking Plane	\$19.95
World of Vog Mur	\$8.95
Robin Hood (Alternative game)	\$22.50

RUNEQUEST

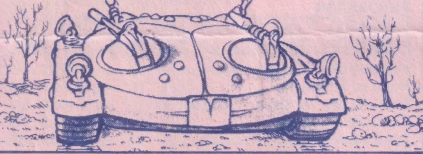
RUNEQUEST DELUXE	\$85.00
FANTASY: Superb RPG set in the exquisitely detailed world of Glorantha.	
Runequest Standard	\$35.00
Runequest Players Box	\$45.00
Gods of Glorantha	\$39.95
Griffin Island	\$35.00
Human Character Sheets	\$24.95
Nonhuman Character Sheets	\$24.95
Land of the Ninja	\$35.00
Monster Coliseum	\$45.00
Vikings (Alternative Game)	\$34.95
Runequest Book (Hardback)	\$29.95
Advanced Runequest Book	TBA
Runequest Monsters Book	TBA

SPACEMASTER

SPACE MASTER	\$49.95
SCI-FI: A quality RPG of a hi-tech future, extensively detailed system.	
Space Master Companion	\$19.95
Future Law	\$19.95
Tech Law	\$20.00
Action on Akaisha Outstation	\$9.95
Imperial Crisis	\$17.00
Lost Telepaths	\$22.50
Beyond the Core (Campaign)	\$19.95

STAR FRONTIERS

STAR FRONTIERS	\$29.95
KNIGHT HAWKS	\$29.95
SCI-FI: A universe waiting to be explored, but beware the deadly Sathar!	
SF1 Planet of Mystery	\$9.95
SF2 Starspawn of Voltturnus	\$9.95
SF3 Sundown on Starmist	\$10.95
SF4 Mission to Alcazzar	\$10.95
SFKH1 Dramune Run	\$10.95
SFKH2 Mutiny on Eleonor Moraes	\$10.95
SFKH3 Face of the Enemy	\$13.00
SFKH4 The War Machine	\$13.00
SFKH5 Bugs in the System	\$13.00
SFKH6 Dark Side of the Moon	\$13.00
Referee's Screen	\$6.50
Character Record Sheets	\$10.95



STAR TREK

STAR TREK BASIC	\$12.95
STAR TREK DELUXE	\$39.95
SCI-FI: Covers the Federation-era Universe with character and great detail.	

ACCESSORIES

Enterprise 15mm Deck Plans	\$34.95
Fed. Ship Recognition Manual	\$14.95
Klingon D-7 15mm Deck Plans	\$29.95
Klingon Ship Recognition Manual	\$16.00
Romulan Ship Recognition Manual	\$14.95
Ship Construction Manual II	\$19.95
Star Fleet Intelligence Manual	\$22.50
Starship Combat Hex Grids (5)	\$15.00
Star Trek GM Screen	\$15.00
Star Trek 3 Sourcebook Update	\$15.00
Star Trek 4 Sourcebook Update	\$25.00
The Federation	\$27.00
The Klingons	\$20.00
The Orions	\$35.00
The Romulans	\$19.95
Tricorder & Sensors Display	\$22.50

MODULES

A Domsday Like Any Other	\$19.00
A Matter of Priorities	\$14.95
A Conflict of Interest	\$27.00
Decision at Midnight	\$18.00
Demand of Honor	\$17.00
Denial of Destiny	\$12.00
Graduation Exercise	\$26.00
Hostile Bivouac	TBA
Imbalance of Power	\$25.00
Margin of Profit	\$17.00
Old Soldiers Never Die	\$27.00
Operation Buchman	TBA
Perish by the Sword	TBA
Return to Axanar	\$22.50
Scavenger's Run	TBA
Strider Incident/Regula 1 Plans	\$9.00
Termination: 1456	\$14.95
The Dixie Gambit	\$19.00
The Mines of Selka	\$14.95
The Orion Ruse	\$12.00
The Outcasts	\$13.50
The Triangle	\$24.95
The Triangle Campaign	\$17.00
Trader Cpt. & Merchant Prince	\$12.00
Where Has All the Glory Gone?	\$14.95
Witness for the Defense	\$12.00

BOARDGAMES

Operation Armageddon	TBA
Star Fleet Marines	TBA
Struggle for the Throne	TBA

STAR WARS

STAR WARS	\$34.95
SCI-FI: It had to happen sooner or later! Good for novice roleplayers.	
The Star Wars Sourcebook	\$34.95
Star Warriors	\$47.95
Star Wars Campaign Pack	\$23.95
Tatooine Manhunt	TBA

T.M.N.T.

TEENAGE MUTANT NINJA TURTLES	\$19.95
SCI-FI: Beautifully illustrated game of a very weird Earth after WWII! Fun	
After the Bomb	\$15.00
T.M.N.T. Adventures	\$15.00
Road Hogs	\$15.00
Turtle's Guide to the Universe	\$15.00

TOON

TOON	\$18.00
If you have ever wanted to be a silly cartoon character, here's your chance!	
Toon Strikes Again	\$9.95
Toon Silly Stuff	\$9.95
Son of Toon	\$9.95

TOP SECRET

TOP SECRET 2nd Ed.	TBA
TOP SECRET	\$18.00
MODERN: Spys and Super Agents on operations for governmental espionage teams	
Agent Dossiers	\$9.95
Top Secret Companion	\$19.95
Referee's Screen	\$9.95
TS1 Operation Starfire 2nd Ed.	\$13.00
TS2 Operation Rapidstrike!	\$9.95
TS3 Lady in Distress	\$9.95
TS4 Operation Fastpass	\$9.95
TS5 Orient Express	\$14.50
TS6 Ace of Clubs	\$7.95
TS8 Operation Seventh Seal	\$10.95
TSAC1 The G-4 File	TBA
TSAC2 Agent 13 Sourcebook	TBA
TSAC3 Covert Operations Handbook	TBA

TRAVELLER

STARTER TRAVELLER	\$25.00
THE TRAVELLER BOOK	\$26.95
SCI-FI: Set in this Universe, far into the future. Excellent source material.	

SUPPLEMENTS

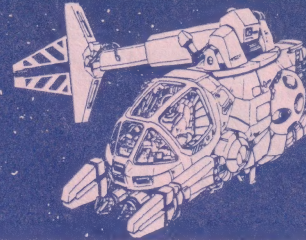
Atlas of the Imperium	\$6.00
Book 4: Mercenary	\$14.00
Book 5: High Guard	\$14.00
Book 6: Scouts	\$13.00
Book 7: Merchant Prince	\$12.95
Book 8: Robots	\$14.00
Alien Module 1: Aslan	\$15.00
Alien Module 2: K'Kree	\$10.95
Alien Module 3: Vargr	\$15.00
Alien Module 4: Zhodani	\$15.00
Alien Module 5: Droynne	\$15.00
Alien Module 6: Solomani	\$15.00
Alien Module 7: Hivers	\$15.00
Alien Module 8: Darrians	\$15.00
Alien Realms	\$15.00
Supp 1: 1001 Characters	\$10.95
Supp 2: Animal Encounters	\$10.95
Supp 3: Spinward Marches	\$10.95
Supp 6: 76 Patrons	\$10.95
Supp 7: Traders and Gunboats	\$10.95
Supp 8: Library Data A-M	\$10.95
Supp 9: Fighting Ships	\$12.95
Supp 11: Library Data N-Z	\$10.95
Supp 12: Forms and Charts	\$10.95
Supp 13: Veterans	\$10.95



ADVENTURES

The Traveller Adventure	\$24.95
Tarsus (Boxed Module 1)	\$15.00
Beltstrike (Boxed Module 2)	\$14.50
Spinward Campaign	\$15.00
Adv 1: The Kinunir	\$10.95
Adv 2: Research Station Gamma	\$10.95
Adv 4: Leviathan	\$10.95
Adv 5: Trillion Credit Squadron	\$10.95
Adv 6: Expedition to Zhodane	\$10.95
Adv 7: Broadsword	\$10.95
Adv 9: Nomads of World-Ocean	\$10.95
Adv 10: Safari Ship	\$10.95
Adv 11: Murder on Arcturus Stn.	\$10.95
Adv 12: Secret of the Ancients	\$10.95
Adv 13: Signal 'CK'	\$10.95
Dbl Adv 1: Shadows	\$10.95
Annix Nova	\$10.95
Dbl Adv 2: Across the Bright Face	\$10.95
Mission on Mithril	\$10.95
Dbl Adv 3: Death Station	\$10.95
The Argon Gambit	\$10.95
Dbl Adv 5: The Chamax Plague	\$10.95
Horde	\$10.95
Dbl Adv 6: Night of Conquest	\$10.95
Divine Intervention	\$10.95

TRAVELLER 2300



TRAVELLER 2300	\$39.95
SCI-FI: Set after WWII, the colonization of space has just begun to happen	
Beastalk	\$16.95
Energy Curve	\$15.00
Kafer Dawn	\$15.00
Aurore Sourcebook	\$21.75
Star Cruiser	\$49.50
Ships of the French Arm	\$21.75

TUNNELS & TROLLS

TUNNELS & TROLLS	\$35.00
TUNNELS & TROLLS BOOK	\$22.50
FANTASY: An easy to learn game with a lot of solitaire-play adventures. Fun!	
Abyss	\$2.50
Amulet of Saltki	\$12.50
Arena of Khazen	\$6.50
Beyond the Wall of Tears	\$8.50
Beyond the Silvered Pane	\$13.00
Buffalo Castle	\$3.50
Captif D'Voivre	\$10.50
Circle of Ice	\$2.50
Dargon's Dungeon	\$6.50
Deathtrap Equaliser	\$6.50
Dungeon of the Bear	\$7.50
Gamesmen of Kasar	\$6.50
Isle of Darksmoke	\$17.95
Labyrinth	\$6.50
Mistywood	\$5.50
Naked Doom	\$5.50
Sea of Mystery	\$5.50
Sewers of Oblivion	\$6.50



TWILIGHT 2000

TWILIGHT 2000	\$39.95
SCI-FI: Survival & conflict in Europe & America during the final days of WW3	
Airlords of the Ozarks	\$15.00
Allegheny Uprising	\$15.00
Armies of the Night	\$15.00
Black Madonna	\$15.00
Free City of Krakow	\$15.00
Going Home	\$15.00
King's Ransom	\$15.00
Pirates of the Vistula	\$15.00
RDF Sourcebook	\$15.00
Red Star, Lone Star	\$15.00
Ruins of Warsaw	\$15.00
Soviet Vehicle Guide	\$15.00
Spanish Main	\$15.00
Urban Guerilla	TBA
U.S. Army Vehicle Guide	\$15.00



WARHAMMER

WARHAMMER	\$50.00
FANTASY: The imaginative world of WARHAMMER Miniatures Rules in an RPG game	
The Enemy Within	\$19.95
Shadows Over Bogenhafen	\$19.95
Death on the Reik	\$45.00

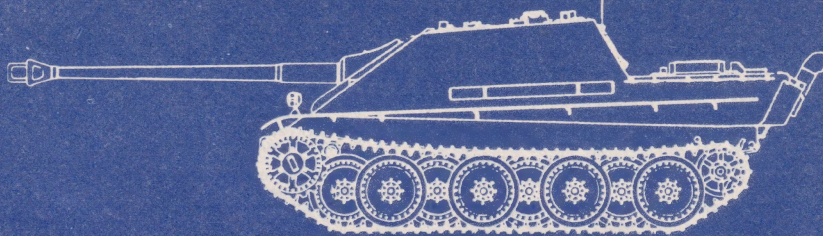


ACCESSORIES

Three 17"x23" Hex Sheets	\$3.50
Three Counter Storage Trays	\$3.75
28-Page Hex Sheet Pad	\$3.75
Poly Dice: 4/6/8/10/12/20	75¢ each
Gem Dice: 4/6/8/10/12/20	95¢ each
Poly Dice Set	\$3.95

MILITARY SIMULATIONS

134 Cochranes Rd. Moorabbin
Victoria, Australia 3189
Phone: (03) 555 8886



WARGAMES CATALOGUE

NOVEMBER '87

THE GAME COMPLEXITY SYSTEM:

- * BASIC: ideal for beginners.
- *** INTERMEDIATE: for novice players.
- *** ADVANCED: experienced gamers only.
- **** MASTER: veteran gamers!

ANCIENT ERA

AH BRITANNIA *
3-5 player game that covers 1000 years of British history from the Roman invasion to Hastings. 256 units, 22"x24" map. \$50.00

AH CIVILIZATION *
2-7 players seek political, economic and cultural superiority for their country. No dice! Set from 800BC to 250BC. \$55.00

WES IMPERIUM ROMANUM II ***
35 scenarios cover 700 years of the Roman Empire. 800 units (Legions, Fleets, cavalry, etc), 22"x51" map (from Britannia to Parthia). 2-6 players. Excellent! \$75.00

TSR JULIUS CAESAR **
A game of the bloody Gallic wars: 58-53BC. 4 scenarios + campaign game. \$50.00

MIDDLE AGES

AH KINGMAKER **
Popular 2-6 player game of the chaotic English Civil War (1450-85). Chivalry, War, Politics & Plague: it's got it all! \$39.95

AH MACHIAVELLI **
8 major Italian & foreign powers fight for the unification of Italy. Multi scenarios, 600 units. Emphasis on Diplomacy. \$39.95

AH SAMURAI **
2-6 players struggle for the title of Shogun in medieval Japan. A perpetual game of Japanese feudal conflict. 360 units. \$39.95

TAS VICEROYS **
1-7 players compete to explore, exploit & conquer the post-Renaissance world. Piracy & Politics abound. 432 counters. \$99.00

NAPOLEONIC ERA

GDW BATTLE OF PRAGUE **
Frederick the Great and the Austrian army clash in 1757. 120 units, 17"x22" map \$10.95

GDW BATTLE OF LOBOSITZ **
Frederick the Great and the Austrian army are at it again! In Lobositz, 1756, during a dense fog. 120 units, boxed set. \$10.95

WES CAMPAIGNS OF NAPOLEON ***
France's European struggle 400 units \$29.95

AH EMPIRES IN ARMS ****
Covers the Napoleonic Wars of 1805-1815. A superb 2-7 player game with 1008 counters and 2 25"x35" colour maps. Great! \$90.00

AH NAPOLEON *
Simple game of the Waterloo battle. Beautiful wooden counters & hex-less map. \$24.95

AH NAPOLEON AT BAY ***
Russia, Prussia & Austria converge on Napoleon's battered army in France. 255 units and two 22"x34" mounted mapboards. \$39.95

TSR NAPOLEON'S LAST BATTLES *
Covers the battles of Quatre Bras, Ligny, Wavre and the La Belle Alliance. \$45.00

AH THE STRUGGLE OF NATIONS ****
Napoleon's campaigns in Saxony, 1813. This is a very comprehensive game. \$34.95

AH WAR AND PEACE **
1805-1815 campaign game. 1000+ units \$39.95

TSR WELLINGTON'S VICTORY ***
Very detailed Waterloo simulation. \$75.00

AH WOODEN SHIPS & IRON MEN **
Naval conflicts, 1776-1815. Ship vs. ship or fleet vs. fleet. Units range from Ships of the Line to Sloops. Detailed. \$40.00

GDW 1815: THE WATERLOO CAMPAIGN **
Covers three days of battle; at Ligny, Quatre-Bras and Waterloo. 240 units. \$24.95



AMERICAN CIVIL WAR

TSR BLUE & GREY *
Features 4 2-4 hour games: Shiloh, Antietam, Cemetery Hill & Chickamauga. \$34.95

AH BULL RUN **
The first great battle of the war. \$39.95

AH CHANCELLORSVILLE **
A reprint of a 'classic' game. \$24.95

VIC THE CIVIL WAR, 1861-1865 ***
It's got it all, marauding Indians, Iron-clads, etc. 520 units & 2 huge maps. \$49.95

WES CHICKAMAUGA **
The bloody, confusing two day battle in Georgia where 34,000 men were killed. \$39.95

AH DEVIL'S DEN **
Recreates Devil's Den & Little Round Top. 520 units, company/battalion level. \$59.95

AH FURY IN THE WEST **
Game of the battle of Shiloh. \$29.95

AH GETTYSBURG ****
3 levels of play. Over 1000 units. Ground scale: 756 feet per hex! Extravagant \$39.95

TSR A GLEAM OF BAYONETS **
The battle of Antietam. 1600 units. \$69.95

GDW A HOUSE DIVIDED *
Introductory campaign game 160 units \$34.95

VIC MOSBY'S RAIDERS **
A solitaire game on guerrilla warfare. Mosby & his Partisan Rangers go ape! \$45.00

TSR TERRIBLE SWIFT SWORD ***
Regimental-scale tactical game of Gettysburg. 2000 units & 3 large maps. \$99.00

TSR REBEL SABERS ***
Features 4 tactical cavalry battles, each one a separate game. 400 counters. \$49.95

WORLD WAR ONE

GDW BLUE MAX *
Multi-player game of aerial combat. Has 60 colour aircraft markers. Easy rules. \$39.95

AH DIPLOMACY *
Very popular game, for 2-7 players. Pre WWI power politics in Europe. No dice are required! Not for trusting gamers. \$29.95

AH THE GUNS OF AUGUST **
Recreates the Great War, 1914-18. Has over 800 units & a 22"x32" mapboard. \$45.00

AH KNIGHTS OF THE AIR **
Dogfights over the trenchline, superior aerial combat game. Multi-players, 188 counters and a stunning(!) mapboard. \$89.95

VIC PAX BRITANNICA ***
A multi-player game of empires, diplomacy and global confrontation: 1880 to WWI. 666 counters and two 22"x32" world maps. \$59.95

GDW RED STAR, WHITE EAGLE **
Poland and Bolshevik Russia fight for eastern Europe in 1920. 300+ units. \$29.95

WWW WAR TO END WARS *
Grand Strategy game in simple format, covers Sweden to Egypt. 200 counters. \$24.95

PAN WARLORDS **
2-7 players bully, bribe, blackmail and butcher each other for control of China in 1916-1950. Good family fun! \$39.95

WORLD WAR TWO

ADVANCED SQUAD LEADER

The best tactical WWII system available. A very detailed production that features intricate game mechanics and superb graphics

AH ADVANCED SQUAD LEADER RULES ****
A colourfull, elaborate production set in a 3-ring binder. The printing has to be seen to be believed! Includes sturdy data cards. 2 minutes per game turn, 40 meters per Hex, unit scale 5-10 men. \$69.95

AH BEYOND VALOR ****
German & Russian expansion set: 2396 units 4 8"x22" mapboards & 10 scenarios. \$99.00

AH PARATROOPER ***
Covers the airborne invasion of Normandy, 1 mapboard, 478 units & 8 scenarios. \$39.95

AH STREETS OF FIRE **
Has 4 11"x26" mapboards with 2.2" hex grid for GHQ miniatures. 10 scenarios. \$69.95

AH YANKS ****
American expansion set: 1048 counters, 4 8"x22" mapboards & 8 scenarios. \$89.95

AH HEDGEROW HELL *
Four more large hex maps that were designed for ASL play with GHQ miniatures. \$75.00
Note: see Miniatures Catalogue for GHQ.

JED AXIS AND ALLIES *
Grand Strategy global game, 2-5 players. Fast & furious fun! Boxed/500+ units \$13.00

JED BASIC TRAINING *
A magazine-game solely designed to introduce you to the mechanics of wargames. \$1.00

JED BEGINNER'S GUIDE TO WARGAMING *
Continues to teach the novice gamer the standard rules, includes mini-game. \$6.95

JED EUROPE AT WAR *
Simple strategy game that includes production and weapons development. Boxed. \$29.95

JED FIELD MARSHAL *
A well balanced hypothetical WWII style conflict. 166 units, mounted map. \$19.95

AH HITLER'S WAR **
The European struggle presented in a quick colourfull game. 520 counters. \$44.95

AH NAVAL WAR *
An amusing beer & pretzels card game \$14.95

TSR SNIPER! **
Man-to-man combat, from WWII thru to 'Nam. 600 counters & two 22"x34" maps. \$50.00
TSR SNIPER! EXPANSION SET TBA

AH SQUAD LEADER ***
The award-winning, popular tactical combat game. Over 700 counters & 4 maps. \$49.95

AH TACTICS *
THE original board-wargame, 100 units \$24.95

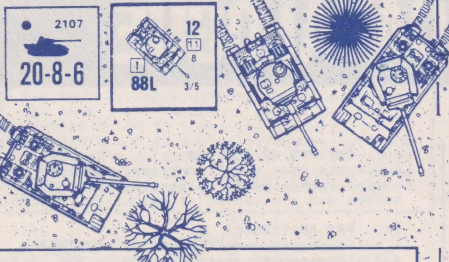
AH **TACTICS II** *
One of the best introductory games. \$27.00

AH **THIRD REICH 4th Ed.** ****
A damn fine game of the European conflict.
2-6 players, 550 units, 32"x22" map. \$45.00
AH **GAMER'S GUIDE TO THIRD REICH** \$10.95

AH **UP FRONT** **
Tactical game that uses 322 cards to represent equipment, troops & terrain. \$59.95
AH **BANZAI** Pacific exp. set. \$29.95

ADG **WORLD IN FLAMES** ***
The ENTIRE war covered on two huge Pacific & European maps. 1000 counters. Magnificent rule mechanics! Here's value: \$49.95

TSR **WORLD WAR II** ***
800 counters, 2 colourfull 22"x34" maps.
Covers the full European theatre. \$75.00



EUROPA SERIES

A massive, complex series of complete but connected games of the European & African campaigns: bi-weekly turns, 16 miles per hex, battalion to division sized units.

GDW **CASE WHITE** ****
The German blitzkrieg invasion of Poland, Sept 1939. 3-day turn, 480 counters. \$55.00

GDW **FALL OF FRANCE** ****
Greedy Germany wants France, the Allies aren't impressed! 2000 counters. \$95.00

GDW **FIRE IN THE EAST** ****
The ultimate game of Operation Barbarossa, 1941-42. 6 huge maps, 2800 counters \$139.00

GDW **MARITA MERKUR** ****
The 1940 Balkan campaign in Greece, Crete & Yugoslavia. Over 600 counters. \$50.00

GDW **NARVIK** ****
The German invasion of Norway, April 1940. 4-day turns, company/regiment scale. \$44.95

GDW **WESTERN DESERT** ****
Africa, 1940-42, includes Malta, Syria & Lebanon. 480 counters, 2 giant maps. \$50.00

GDW **THE NEAR EAST** ****
WESTERN DESERT exp. set. Units for Turkey, Egypt, Iran & Iraq. 3 extra maps. \$39.95

GDW **SCORCHED EARTH** ****
Barbarossa 1942-44: exp. set for FIRE IN THE EAST. 3450 units, 3 maps & rules. \$149.

GDW **SPAIN AND PORTUGAL** ****
Hypothetical German invasion of the Iberian theater. 240 counters, 1 map. \$29.95

GDW **THEIR FINEST HOUR** ****
Operation Sealion & the Battle of Britain. 2 large maps and over 900 counters. \$75.00

GDW **TORCH** ****
The Anglo-American landing in Northwest Africa, 1942-43. 2 maps & 480 units. \$59.95

NORTH AFRICA

JED **THE AFRICAN CAMPAIGN** *
A good fun simulation that can be played in a few hours. 200+ counters. Boxed \$29.95

AH **AFRICA KORPS** *
Set from April 1941 to October 1942. 108 units, 44"x14" map of North Africa. \$34.95

GDW **OPERATION CRUSADER** ****
Covers the 8th Army's winter offensive in 1941. 2400 units, 5 22"x28" maps. \$44.95

WES **ROMMEL IN NORTH AFRICA** **
Uses a unique movement/supply system. Fluid maneuvers. 200 units, 44"x17" map \$49.95

WWW **ROMMEL AT BAY** **
The Allied offensive in Tunisia, 1943. 300 units and a beautiful 34"x22" map. \$44.95



TSR **SIROCCO** *
Introductory game of tactical combat using 82 plastic units, 54 cards and a map \$44.95

AH **TOBRUK** ***
Detailed tactical (tank vs. tank) game of the Gazala battles. 500+ 'plan-view' units 22"x24" mapboard and 19 scenarios. \$29.95

WESTERN FRONT

AMBUSH! SOLITAIRE SYSTEM

Ambush! was designed specifically for solitaire play, using an ingenious system of Mission Cards and Paragraph Booklets.

VIC **AMBUSH!** **
The player leads a squad of GIs in France. Full rules, 8 missions, 100+ units. \$65.00

VIC **MOVE OUT!** (Ambush Module 1) **
60 new Character/Vehicle cards, 11 deadly missions and a paragraph booklet. \$29.95

VIC **PURPLE HEART** (Ambush module 2) **
13 missions, 3 maps, 108 counters and 60 new Character/Vehicle cards. \$55.00

VIC **SILVER STAR** (Ambush module 3) **
9 missions, 3 maps, 108 counters and 70 new Character/Vehicle cards. \$49.95

AH **AIR FORCE** ***
Tactical air combat, uses data cards for 30 aircraft. 6 maps, 255 counters. \$39.95
AH **DAUNTLESS** Pacific exp. set \$29.95

AH **B-17 QUEEN OF THE SKIES** *
Solitaire game of a lone B-17's bombing missions. 88 units, 11"x16" mapboard \$39.95

TSR **BATTLE OVER BRITAIN** ***
Relives the daily aerial action of the RAF & Luftwaffe. 800 counters, 3 maps. \$60.00

TSR **BATTLE FOR THE ARDENNES** \$44.95

AH **BATTLE OF THE BULGE** *
Regiment-level game of the 1944 German break-out in the Ardennes. 260 units \$39.95

TSR **COBRA** **
The Normandy invasion & peninsula breakout 2 22"x33" maps, 400 counters. \$44.95

AH **D-DAY** *
June 6, 1944: the Allies storm the beaches of France. 200 units, 22"x28" map. \$39.95

JED **FORTRESS EUROPA** *
The campaign for Western Europe, sister-game to RUSSIAN CAMPAIGN. 400 units. \$29.95

VIC **FRANCE 1944** *
The Allied advance, July 1944 to March '45 Unique Initiative system. 130 units. \$40.00

VIC **HELL'S HIGHWAY** ***
Operation Market-Garden. 520 counters, two 20"x28" maps. Scale: 1300 meters/hex \$49.95

AH **LUFTWAFFE** **
The American bombing raids on Central Europe. 180 detailed units, 24"x22" map \$45.00

GDW **THE NORMANDY CAMPAIGN** **
7 June to 20 August 1944. Uses a two-map hidden movement system (double-blind) that recreates the fog of war. 240 units. \$24.95

TSR **ONSLAUGHT** *
D-day to the Rhine. Fast moving game \$49.95

VIC **OMAHA BEACHHEAD** **
The 10-day battle for the Normandy beaches 288 units (Battalion level), 1km/Hex \$49.95

GDW **OPERATION MARKET GARDEN** ***
The Allied airborne operation in Holland. A tense Double-blind game, 360 units \$29.95

AH **PANZER LEADER** ***
Platoon level tactical combat in France in 1944. 380 silhouette-type counters. \$45.00

AH **PANZER LEADER VARIANT** ***
France, 1940 battles. 192 counters. \$14.95

AH **PATTON'S BEST** **
A solitaire game where the player commands a Sherman tank in the 4th Armoured Div. 218 units, 22"x24" map, 17 tankcards \$59.95

WES **R.A.F.** **
Solitaire game of the Battle of Britain. 160 counters, 134 event cards, 1 map \$49.95

AH **RAID ON ST. NAZAIRE** **
Solitaire game of the daring British raid on the German-occupied French port. 260 units & 1 artistic 16"x33" mapboard. \$59.95

WES **ST. LO** ***
The lead-up to Cobra, the breakout begins. 400 battalion-size units, 306yds/Hex \$39.95

AH **STORM OVER ARNHEM** *
The 4 day battle for Arnhem bridge, German troops & SS vs. British Para's. \$39.95

WES **TANK LEADER: WESTERN FRONT** **
An excellent tactical armoured combat game with detailed Command, Control & Communication rules. 320 units, 2 big maps. \$50.00

JED **THE WAR AT SEA** *
A great fun game of the German and British naval war. Covers the capital ships, CVs and cruisers. Over 100 counters. \$19.95

GDW **1940** **
The invasion of France by the German army. A short, sharp boxed game. 120 units \$10.95

EASTERN FRONT

TSR **BARBAROSSA** ***
21 June, 1941: the German invasion of Russia. 800 units, 2 22"x34" maps. \$79.95

WWW **DARK CRUSADE** *
Operation Barbarossa for beginners. A simple game with 260 units/34"x22" map. \$29.95

TSR **MOSCOW 1941** ?
The last great German offensive in the winter of 1941-42. 2 large maps. TBA



AH **PANZERBLITZ** **
Tactical level armoured warfare in Russia. 352 silhouette-type units/22"x24" map \$45.00

VIC **PANZER COMMAND** ***
Company-sized combat, Fall '42 to Spring '43. Detailed command & unique movement of armoured units. 280 units/22"x32" map \$49.95

JED **RUSSIAN CAMPAIGN Series II** *
A popular, award-winning game of the Eastern war, 1941-45. Easy to learn and very enjoyable to play! 250 counters. \$29.95

AH **RUSSIAN FRONT** **
Covers the entire Russian war, 1941-44. 518 counters & a beautiful 32"x22" map \$65.00

TSR **DRIVE ON STALINGRAD** **
The battle of Southern Russia, summer 1942 600 units, 2 22"x34" maps. \$39.95

WES **TANK LEADER: EASTERN FRONT** **
Armoured tactics with an emphasis on command. Platoon scale, 150 meters per hex. 320 counters, 22"x34" map. Very good \$50.00

PAN **TRIAL OF STRENGTH** ***
Yet another war in Russia, 1941-45. An excellent combat & movement system make this a superb game! 800 units. 8 color maps \$49.95

GDW **WHITE DEATH** ***
The battle for Velikiye Luki, winter 1942-43, Regiment level. 450 units, 22"x28" map Detailed unit combat strengths. Boxed \$29.95

PACIFIC THEATRE

VIC **BATTLE HYMN** **
Sister game to AMBUSH! solitaire system. 218 units, 3 maps (10 yards/hex) 90 Character/Vehicle cards, 17 missions. \$50.00

AH **FLAT TOP** ****
The Solomon Sea Naval battles, 1942. 1300 counters, 44"x28" map. Comprehensive \$59.95

AH **MIDWAY** *
3 levels of play. Search & destroy operations in the Pacific Ocean. 150 units \$39.95

AH **GAMER'S GUIDE TO MIDWAY** \$6.00

VIC **PACIFIC WAR** ****
The Allied struggle against Japan, 1941-45 2340 units, 2 22"x32" colourful maps, over 20 scenarios. A vast & furious game. \$119.00

AH **VICTORY IN THE PACIFIC** *
The Pacific war, 1941-44. An ideal game to relax with. 200+ silhouette-type counters, 22"x28" mapboard. Mainly Naval game. \$39.95

POST WORLD WAR TWO

AH **THE ARAB-ISRAELI WARS** ***
Platoon level armoured combat in the Middle East, 1956-73. 450 silhouette-type units. 24 scenarios, 22"x28" mapboard. \$45.00

VIC **THE KOREAN WAR** **
June 1950 to May 1951, operational-level game. 520 units, 2 22"x32" maps. \$59.95

AH **PLATOON** *
Based on the Movie, individual soldiers do terrible things to each other during the Vietnam war. 152 large counters, 1 colourful 2 piece map. Introductory game. \$39.95

GDW **SUEZ '73** ***
The battle of Chinese Farm. Alternating impulse movement and detailed unit combat ability. 500+ units, 22"x28" map. \$29.95

VIC **VIETNAM 1965-1975** ****
A very detailed game with brilliant mechanics. 780 units, 2 22"x32" maps. \$49.95

GDW YALU
The Chinese counter-offensive in Korea, 1950-51. Mounted map, boxed, 350 units \$19.95

WORLD WAR THREE

VIC AGEAN STRIKE ***
Land, air & sea combat in the Eastern Mediterranean. 520 units, 22"x32" map. \$49.95

WES AIR CAV ***
1980's warfare in Europe/Mid East. AFV's vs. Choppers. 400 units, 2 22"x34" maps: 100 meters/hex. 10 scenarios. \$50.00

GDW AIR SUPERIORITY ***
1980-90's aerial combat. 30 aircraft types (F-19). Superb rules, 240 units, 4 10"x15" maps. 3 solitaire scenarios. \$49.95

WES AIR & ARMOR ***
The Warsaw Pact invades West Germany. 600 units, 22"x34" map. Regiment scale. \$60.00

GDW AIR STRIKE ***
Air to ground combat, air defense rules TBA

ASSAULT

European warfare in the 80's. 250m hexes, 5 min. turns, platoon sized units. Rules stress flexibility, initiative & command.

GDW ASSAULT ***
T-80's vs. M-1's! Introduces basic rules. 480 units, 2 17"x22" maps. Excellent \$44.95

GDW BOOTS & SADDLES ***
Air Cavalry & AA defense for ASSAULT. 480 units, 2 17"x22" maps. \$45.00

GDW REINFORCEMENTS 320 additional US & Soviet counters: Inc. SU-130 & IT-1. \$24.95

GDW BUNDESWEHR ***
Adds the East/West German armies & Engineering rules. 480 units/2 17"x22" map \$49.95

GDW CHIEFTAIN ***
Will contain the British army (BOAR). TBA

VIC CENTRAL AMERICA ***
South American gun-ship diplomacy and full military confrontations! 780 counters, and a 32"x22" map. Lots of Scenarios. \$79.95

VIC COLD WAR *
4 player game of global greed! Only the meanest bastard wins! 130 units. \$45.00

WES FIRE TEAM ****
Squad level combat in Europe. Has AFV's, choppers, et al. 520 units, 80m./hex \$59.95

AH FIREPOWER ***
216 units representing individual men & vehicles: 1965-90. Incl. solitaire scenarios. 4 8"x22" mapboards. 3 rule levels \$55.00



AH FLIGHT LEADER ***
2-8 player air-to-air dogfights. From Korea to 1990. Over 200 aircraft types. 520 units & an amazing 22"x32" mapboard. \$65.00

WES JUNTA *
Beer & pretzels game of revolution in a mythical South American country. \$45.00

VIC NATO: THE NEXT WAR IN EUROPE ***
The NATO/Warsaw Pact conflict in central Europe. 390 units, 22"x32" map. \$39.95

VIC SIXTH FLEET ***
Modern naval combat in the Mediterranean. 644 units, 2 22"x32" maps. Great! \$79.95

VIC 2nd FLEET ***
North Atlantic naval warfare. Very detailed rules, great game. 660 counters, Inc. B-1's & Iowa. 2 22"x32" maps. \$79.95

FAS TOP GUN *
Jet-fighter combat introductory game. Has 40 tiny plastic planes & 17"x22" map \$28.00

THIRD WORLD WAR SERIES

Covers a 1990 war in Europe & Mid East. It covers the land/air battle at Division/Regiment/100 aircraft scale. 45km per hex.

GDW THE THIRD WORLD WAR ***
The conflict explodes in central Europe! 16 Soviet armies vs. 8 NATO countries. 480 units (inc. F-19!) & 2 17"x22" maps. \$49.95

GDW SOUTHERN FRONT ***
Istanbul; NATO's southern flank is invaded 360 units from 10 countries, 3 maps. \$45.00

GDW ARCTIC FRONT ***
Norway; NATO's northern flank is attacked. Has 240 counters & 2 17"x22" maps. \$44.95

GDW PERSIAN GULF ***
Confrontation in Iran leads to a Mid East war. 360 units (from 20 countries). four 17"x22" maps. Features political, military and diplomatic actions by US/USSR. \$59.95

SUP SUPREMACY *
Great 2-6 player game of world conquest thru Military, Economic & Political strategy. 30"x20" map & 342 plastic units \$80.00

SCIENCE FICTION

BATTLETECH

31st Century combat. Several political factions vie for control of a Galaxy, their main tool: BATTLEMECHS: huge weapon platforms bristling with high-tech armaments.

FAS BATTLETECH ***
Tactical combat using man-like warmachines. Players can control a squad or individual 'Mechs. Full rules, units and maps. \$29.95

FAS CITYTECH ***
New rules for BATTLETECH. 2 22"x17" maps. 256 full-colour counters. Introduces AFV's Infantry and street fighting. \$49.95

FAS AEROTECH ***
Atmospheric & Orbital space combat using Aerospace fighters and Dropships. Has 100+ counters and a 22"x36" map. \$39.95

FAS BATTLETECH REINFORCEMENTS ***
110 full-colour, back printed heavy stock counters (all 55 Technical Readout models) & Record Sheets for each 'Mech! \$35.00

FAS BATTLEFORCE ***
Small unit actions in the 31st Century with AFV's, grunts, air support, artillery & 'Mechs! 450 counters, 2 22"x34" maps. This game is complete, not a supplement. \$60.00

BATTLETECH SCENARIOS
FOX'S TEETH 14 Scenarios \$17.00
BLACK WIDOW 15 Scenarios \$15.00
CRANSTON SNORD'S IRREGULARS 14 scen. \$18.50
GRAY DEATH LEGION 15 Scenarios \$17.00
SORENSEN'S SABRES TBA

BATTLETECH SUPPLEMENTS
TECHNICAL READOUT Stats and histories of 55 'Mechs, AFV's, Fighters et al. \$22.50
TECHNICAL READOUT #2 TBA
BATTLETECH BLUEPRINTS of 5 'Mechs. \$19.95
BATTLETECH MAP SET 4 maps, (3 New). \$22.50
MERCENARIES' HANDBOOK Historic data \$25.00
THE GALTOR CAMPAIGN TBA
DROPSHIPS AND JUMPSHIPS TBA
THE BATTLETECH MANUAL COMPLETE rules \$15.00
MCCARRON'S ARMoured CAVALRY TBA
HOUSE STEINER The Lyran Commonwealth \$29.95
HOUSE KURITA The Draconis Combine TBA
HOUSE MARIK The Free Worlds League TBA
HOUSE DAVION The Federated Suns TBA
HOUSE LIAO The Capellan Confederation TBA
PLASTIC 'MECHS 16 Battlemech models. TBA
NOTE: See MINIATURES CATALOGUE for a list of all the BATTLETECH miniatures available

BATTLETECH NOVELS
DECISION AT THUNDER RIFT \$9.00
THE SWORD AND THE DAGGER \$8.00
THE SPIDER AND THE WOLF Graphic Novel with two Scenarios and a bar-brawl game! \$13.95
MERCENARY'S STAR \$8.00
THE PRICE OF GLORY TBA

GAM BLOCK MANIA *
Megacity 1 2000AD: 2 players must destroy their neighbours with nasty weapons. \$50.00
GAM MEGA MANIA New boards, units ect \$35.00

CAR WARS

STE CARWARS DELUXE ***
Automobile combat on the freeways. 300 beautiful full-colour counters, 1 city map 1 truck stop and 6 road maps. Fun! \$24.95

STE DUELTRACK (for CARWARS) ***
New rules, cars & weapons. 115 counters & lots of deluxe road sections. \$29.95

CARWARS SUPPLEMENTS

CAR WARS Basic set, 130 counters. \$13.95
TRUCK STOP Trucks for Basic set. \$13.95
AADA VEHICLE GUIDE Weapons/Car stats \$13.00
AADA ROAD ATLAS: THE WEST COAST \$15.00
AADA ROAD ATLAS: THE EAST COAST \$15.00
COMBAT SHOWCASE Vehicle designs. \$12.00
CAR WARS MAP SHEETS 5 21"x32" maps. \$10.95
REFERENCE SCREEN for Deluxe or Basic \$11.95
UNCLE ALBERT'S 2035 CATALOGUE \$9.95
UNCLE ALBERT'S 2036 CATALOGUE \$11.00
MINI CAR WARS Introductory version. \$2.00
CW EXP. #2 Extra duplicate counters. \$9.50
CW EXP. #4 Armadillo Autoduel Arena. \$9.50
CW EXP. #6 AADA Vehicle Guide units. \$9.50
CW EXP. #9 Muskogee Fairground. \$10.00
CW EXP. #7 Off-road duelling. 2 maps. \$11.95
CW EXP. #8 Introduces helicopters! \$12.95
CW EXP. #10 Deluxe colour 'Wheelie'. \$13.00
DELUXE ROAD SECTIONS 1, 2 & 3. (each) \$9.50
CARWARS KILL STICKERS FOR YOUR CAR! \$9.95
STE CONVOY 1-6 player adventure. \$10.95
AUT THE GAUNTLET Solo module. \$16.50
TAS STREET FIGHTER Solo module. \$16.50
AUT ULTRAFORCE Module w/Aerocycles. \$16.50
TAS THE ROAD 14 8"x8" road sections. \$13.50

GAM CHAINSAW WARRIOR *
Solitaire game. Be a walking arsenal and kill bizarre beasts in New York! \$49.95

GDW DARK NEBULA ***
The space fleets of the Aslan and Solomani collide. 120 units/44"x60" map/boxed \$12.00

GAM DOCTOR WHO *
1-6 Timelords try to return the Key of Chronos to Gallifrey. 252 counters. \$29.95

AH DUNE ***
1-6 players struggle for control of a world whose Spice is the treasure of the Universe! Political & Military wrangles \$39.95

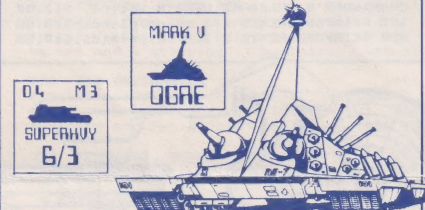
TAS FEDERATION AND EMPIRE ***
2-8 players fight a vast galactic conflict. 1080 units, 2 23"x19" maps. Impressive \$99.00

TAS GODSFIRE ***
2-4 players forge empires using politics, diplomacy, economics & war! Features 3-D starship movement. 432 counters. \$49.95

STE ILLUMINATI *
2-6 players try for world conquest using stealth & guile. A very fun cardgame \$16.95
STE ILLUMINATI EXPANSION SET #2 \$14.95
STE ILLUMINATI EXPANSION SET #3 \$12.50
STE ILLUMINATI DELUXE Boxed set! TBA

GAM JUDGE DREDD ***
2-6 Judges battle Perps in the labyrinthine Magacity 1. Very artistic mapboard. \$39.95

OGRE & G.E.V.



STE OGRE *
1 cybernetic warmachine battles a conventional future army. 112 units. Great! \$15.00

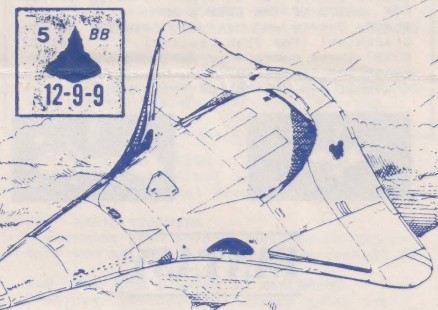
STE OGRE DELUXE ***
79 full-colour counters, beautiful 11"x17" map. Boxed. What more could you want \$39.95

STE G.E.V. ***
War 2085! A superb little game of tactical combat. 112 counters (9 unit types); full-colour 14"x16" map. Don't miss out! \$15.95
STE SHOCKWAVE For GEV. 224 counters (8 new unit types!) & 13"x14" colour map. \$11.95
STE REINFORCEMENT PACK Duplicate counters & maps, new rules & variant Ogres! \$12.95

STE BATTLESUIT ***
Man-to-man combat in the world of OGRE/GEV 275 large units, 21"x32" map. \$13.95



GAM ROGUE TROOPER *
1-6 players are Genetic Infantrymen searching Nu-Earth. Wonderful graphics. \$59.95
* Wait till you see the playing pieces!



FAS RENEGADE LEGION: INTERCEPTOR ***
Tactical space combat. 24 3-D counters, two 35"x21" maps. Rulebook contains history & cut-away diagrams of the Starships. \$59.95
FAS RENEGADE LEGION: CENTURION TBA
FAS RENEGADE LEGION: SCENARIO PACK TBA

FAS THE SUCCESSION WARS ***
The 5 BATTLETECH Houses fight for the Inner Sphere. 115 Regimental units, 365 other counters. Money & 22"x34" map. \$59.95

TAS STARFIRE ***
A fleet battle game. Fast mass-combat resolution. 216 units & 20"x24" map. \$29.95
TAS THE GORM-KHANATE WAR For STARFIRE. A new Race, rules & units for campaign \$25.00
TAS NEW EMPIRES Strategic campaign system New rules, map and 108 counters. \$30.00

STE STAR TRADERS *
2-6 player game of space travel and trade. Mounted mapboard, uses cards & units \$39.95

STAR FLEET BATTLES

TAS STAR FLEET BATTLES Vol. 1 ***
Massive tactical space combat from Star Trek Universe. 216 units, 20"x24" map. Very comprehensive rules system. \$60.00

TAS STAR FLEET BATTLES Vol. 2 ***
New rules, weapons, Starships & Races. 324 counters. A BIG game gets bigger! \$50.00

TAS STAR FLEET BATTLES Vol. 3 ***
Updated rules, 200 new Starships, another Race and scenarios. 216 counters. \$60.00

TAS INTRODUCTION TO STAR FLEET BATTLES *
The basic SFB rules, 54 units & map. \$12.95

STAR FLEET BATTLES SUPPLEMENTS

SUP #1 FIGHTERS & SHUTTLES 216 units \$25.00

SUP #2 X-SHIPS New ships! 108 units. \$25.00

SUP #3 FAST PATROL SHIPS 216 units. \$29.95

SFB TACTICS MANUAL How to WIN! 96pgs \$22.50

SSD BOOK 1 Kzinti/Orion/Fed/Andromed \$12.00

SSD BOOK 2 Wynn/Lyrans/Kling/Hydrans \$12.00

SSD BOOK 3 Gorn/Tholians/Romulans \$10.00

SSD BOOK 4 Bases/Tugs/Support Ships \$12.00

SSD BOOK 5 Q-Ships/Monitors/Penal Sh \$12.00

SSD BOOK 6 Police/Med. Carriers etc \$13.50

SSD BOOK 7 Gorn/Wyn/Hydran/Tholians \$13.50

SSD BOOK 9 26 NEW Ships. Hallelujah! \$13.50

SSD BOOK 10 Gorn/Wyn/Hydran/Tholians \$13.50

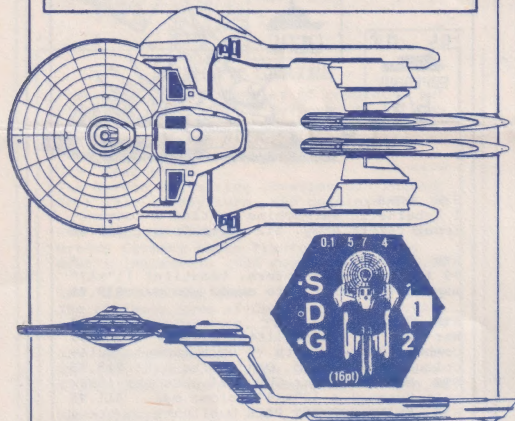
CAPTAIN'S LOG #1 Scenarios & story. \$14.50

CAPTAIN'S LOG #2 New rules/scenarios \$12.00

COMMANDER'S RULEBOOK UPDATE Vol. 1 \$12.00

SFB REINFORCEMENTS 432 ships/planets \$20.00

SFB REINFORCEMENTS 2 216 ships/aids. \$18.50



STAR TREK

FAS STAR TREK 2 STARSHIP COMBAT SIMULATOR
3 levels of play. Tactical spaceborne combat. 78 colour ship counters & map. \$15.00

FAS STAR TREK TACTICAL COMBAT SIMULATOR**
Revised rules of above game. 156 colour counters, 22"x34" starfield mapsheet \$55.00

STAR TREK SUPPLEMENTS

RULEBOOK UPDATE FOR STARTREK2 GAME. \$25.00

FEDERATION SHIP RECOGNITION MANUAL Stats & history of over 85 Fed. Starships. \$15.00

KLINGON SHIP RECOGNITION MANUAL \$16.00

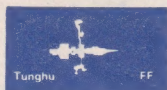
ROMULAN SHIP RECOGNITION MANUAL \$15.00

STARSHIP STARFIELD HEX SHEETS 5 Maps \$15.00

GDW STAR CRUISER **
Starship construction and combat in 2300AD 168 counters, 2 31"x22" star-field maps & Status Sheets for 36 types of ship. \$49.50

GDW SHIPS OF THE FRENCH ARM **
Status Sheets and historic data for 46 new starships! (For Star Cruiser). \$21.75

NOTE: These games were designed as supplements for TRAVELLER 2300, but are playable on their own as tactical wargames.



FANTASY

CHA ARKHAM HORROR Cthulhu boardgame. TBA

GAM BLOOD ROYALE **
A fight for power in 13th Century Europe. Covers Political, Military and Economic struggles. 250+ beautiful counters. \$90.00

GAM BLOOD BOWL **
Fantasy Gridiron. Kill the opposition and kick a few goals in-between! 115 two-sided colour players & VERY funny rules. \$50.00

GAM DEATH ZONE **
New rules (inc. Magic!) & player units. TBA

GAM CHAOS MARAUDERS *
Card game of Orcish pastimes, 112 cards TBA

AH DARK EMPEROR **
A bloody war against a Necromancer. 260 units & 22"x32" unique landscape map \$49.95

JED DUNGEON! *
1-6 players on a quest thru a dank monster ridden, treasure-infested labyrinth. \$18.00



WES KINGS & THINGS **
2-4 Nobles recruit rag-tag monstrous armies to fight for the crown! A great-fun game with 48 Land Tiles and 351 colourful & cute game counters. \$50.00



AH MAGIC REALM ***
16 Characters in search of glory. 476 counters, 20 Land Tiles and 121 cards. \$39.95

STE NECROMANCER **
Two angry Wizards beat the crap out of each other with noisome Undead armies! \$12.50

GAM TALISMAN *
2-6 Adventurers seek the Talisman. 182 full colour cards, beautiful map. GREAT! \$27.00

GAM TALISMAN: THE ADVENTURE \$20.00

GAM TALISMAN EXPANSION SET New Spell, Equipment, Monster & Character cards. \$20.00

GAM TALISMAN: THE DUNGEON With board \$29.95

AH TITAN **
2-6 players build legions of monsters and deploy them in battle. Features Tactical & Strategic play. Over 800 counters. \$39.95



STE UNDEAD **
Vampire hunting in London. 112 units \$12.50

PAC WABBIT WAMPAGE *
Based on the silly-bugger antics of the TV cartoons. 70 units, 48 cards & map. \$45.00

PAC WABBIT'S REVENGE *
Wambo Wabbit goes to town. Fun game. \$45.00

GAM WARLOCK OF FIRETOP MOUNTAIN *
A Fighting Fantasy boardgame fraught with money, monsters & masterful artwork. \$50.00

WARHAMMER

CIT WARHAMMER FANTASY BATTLES RULES **
Wargame campaign rules for miniatures or cardboard units. Has 3 books: Combat, Magic & Creatures with scenario & units \$39.95

WARHAMMER SUPPLEMENTS

CIT BLOOD BATH AT ORC'S DRIFT **
4 Scenarios with maps. 168 colour counters 10 card buildings & 10 Command sheets \$35.95

CIT BLOOD ON THE STREETS **
Contains 12 25mm cardboard buildings \$24.95

CIT FORCES OF FANTASY **
Companion rules. Has 4 books: Forces of Fantasy, Fighting Fantasy Battles, Arcane Magicks & The Book of Battalions. \$19.95

CIT RAVENING HORDES **
New rules, complete Army lists for 10 Races and info. on competition games. \$19.95

CIT THE TRAGEDY OF McDEATH **
Campaign scenario. 213 colour counters, 7 card buildings & 25mm castle plans. \$24.95

CIT TERROR OF THE LICHMASTER **
Mini-campaign. 127 colour counters and 14 full-colour carboard 25mm buildings. \$24.95

GAM WARHAMMER 40,000: ROGUE TRADER **
Rules for man-to-man SCI-FI combat using miniatures. Very extensive. 288 pages. TBA

GAM WARRIOR KNIGHTS **
A very good game of mediaeval anarchy and civil-war. 2-6 players. Recommended. \$60.00

AH WIZARD'S QUEST *
2-6 Armies search the island of Marnon for 3 treasures. 400+ units & great map! \$45.00

PLAY BY MAIL

AUST SPIRAL ARM PBM
Construct a fleet of Starships and start searching for planets to conquer! Galactic empire-building with economic, political & military struggles. Fee includes a SPIRAL ARM package and 3 free turns. \$8.00

AUST WORLDS IN CONFLICT PBM
Eight Alien races intending to colonise Earth fight 14 Human factions for control of the planet. Rules and 1 move costs \$8.00. Additional moves are \$4.50 each. \$8.00

ERRATA

SPI CHRISTMAS SPECIAL **
Four Zip-lock games in one cheap package!

THE BATTLE OF AUSTERLITZ Napoleon's Grande Armee confronts the Austrian/Russian Army. 100 counters and a 17"x11" 4-colour map.

DAWN OF THE DEAD Four people battle a shop -ping mall full of Zombies! 100 units/map.

CITADEL OF BLOOD A solitaire game about a party of Fantasy Characters and their dark quest thru a magical dungeon. 200 counters

BARBARIAN KINGS A terrific multi-player game of conquest on Castafon. Includes ten Racial classes and Magic! 100 colourful counters and a 4-colour 17"x11" map. Fun! These four games will only cost you \$10.00



DISCOUNT GAMES

AH BATTLE FOR ITALY **
Napoleon's 1796 battle against the Austrians. 100 counters, 17"x11" map, boxed \$7.65

GDW BLOODTREE REBELLION **
Company-level guerilla warfare. A Sci-Fi game with 480 counters, 22"x28" land-map & three 8"x9" city maps. Boxed. \$20.00

TAS EAST WIND RAIN ***
The war in the Pacific, 1941-45. 56pg rule -book, 800 counters & 2 18"x22" maps \$52.50

AH GLADIATOR **
Man-to-man gladiatorial combat in ancient Rome. 12 full-colour 2-sided Gladiators, 36 weapon counters, 11"x16" mapboard. \$12.00

AH HUNDRED DAYS BATTLES **
Napoleon's Imperial French legions are at it again! 100 units, 17"x11" mapboard \$7.65

GDW IMPERIUM **
The Terrans vs. the Imperium in a game of colonial expansion in the Galaxy. 25"x20" map, 352 counters (10 types of Ship) \$15.75

AH NAPOLEON AT BAY **
Napoleon's campaigns in France, 1814. 255 counters, 2 22"x34" mapboards. \$28.00

AH PANZER ARMY AFRICA **
The North African campaign, April 1941 to November 1942. 32"x22" map/200 units \$21.00

GDW TRIPLANETARY *
Tactical space combat in this Solar System 80 ship-counters, 22"x28" map, boxed \$12.00

This game had the audacity to arrive whilst the catalogue was being finished...

WES SOLDIERS **
Man-to-man combat & Squad-level engagement -s in WWII. 300 units, 4 11"x17" maps \$49.95

COMING SOON!
VIC's 7th FLEET Modern naval combat, by the designer who brought you 2nd FLEET.

VIC's BRITISH SHIPS OF THE LINE Solitaire game of boarding actions during the age of sail.

PRICES ARE SUBJECT TO CHANGE WITHOUT NOTICE.

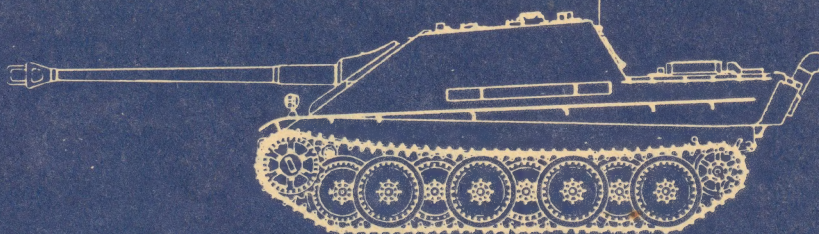
MILITARY SIMULATIONS
134 Cochranes Rd. Morrabbin
Victoria, Australia 3189
Phone: (03) 555 8886

THE MIL SIM'S SHOP
IS OPEN FROM 9.00-5.00
MONDAY TO FRIDAY.



NOVEMBER '87

MILITARY SIMULATIONS PTY. LTD.



MINIATURES CATALOGUE

WARGAMES RULES!

WAR GAMES RULES: 3000BC-1485AD

Revised 7th edition Wargames Research Group rules. One figure (of any scale) represents 20 soldiers. Comprehensive Ancient-period battles presented in a 56 page book with card charts and errata. \$11.00

JOHNNY REB

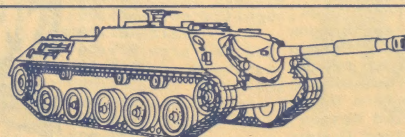
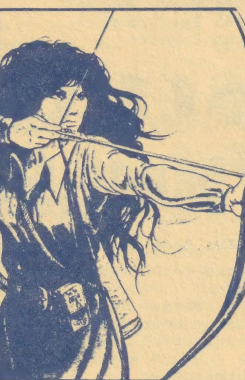
Covers the American Civil War. One figure (of any scale) represents 20 soldiers, used in Regimental groups. Covers up to Corps-level engagements! The boxed set includes an 86 page rulebook, 11 pages of Scenarios, 2 A-3 size card charts & 300 cardboard counters. The rules are well illustrated. \$25.00

BATTLESYSTEM

Fantasy battles, rules cover mass battles with magic, heroes and monsters. One figure represents 10 or less creatures. The boxed set contains a 32 page rulebook, 2 card charts, 24 Army Roster Sheets, 22 page Scenario book, 14 page painting guide, 800(!) cardboard counters & several coloured cards. \$49.95

COMMAND DECISION

Tactical World War II combat. This boxed set contains a rulebook (with advanced & basic rules), one vehicle data book (for Germany, Italy, USSR, USA & the UK), 1 unit organization book, 1 campaign-rule book, 1 rules summary folder, 4 card charts, markers and 6 scenarios. This is a very playable system for 1/285th, 15mm and HO scale models. \$39.95
BASTOGNE A campaign module for COMMAND DECISION. Uses Strategic maps to locate the tactical engagements for miniatures battles. 48 page book. \$15.50



CHALLENGER

Covers Battle Group level games: 1950 to 1990. One figure represents one vehicle/soldier, for 1/300th or 1/285th scale miniatures. This is a 66 pg book with 2 card charts, 1 clear plastic artillery burst card and 170 cardboard counters. Very comprehensive system with excellent detail/data. \$12.00
DIGEST #2 A series of books that cover new rules & errata, vehicle data and international forces. DIGEST #2 contains a compendium of vehicles, anti-tank missiles, rockets & artillery for CHALLENGER and WARGAMES RESEARCH GROUP's modern rules. \$11.00 Please write for information on the other issues!

HARPOON II

Modern naval wargames rules using individual ships subs, aircraft & helicopters. 1 48 page rule-book; 1 64 page data annex book (covers 200+ ships/subs, 130 choppers/jets, missiles, gun systems, torpedoes, bombs, radars & sonars!), 1 16 page scenario book, 2 card charts and 168 cardboard counters. A great set of rules for miniatures/counters. \$15.50

WARHAMMER FANTASY BATTLE RULES

Covers Fantasy wargames with great character, the rules are detailed and presented with a background world and a deadly magic system. Boxed. For more info. see the WARGAMES CATALOGUE (Fantasy). \$39.95

WARHAMMER 40,000: ROGUE TRADER

Man-to-man Science Fiction battles. Based upon the very popular WARHAMMER FANTASY RULES. The rulebook is a hardback with 288 pages! Comprehensive. TBA



MICRO ARMOUR



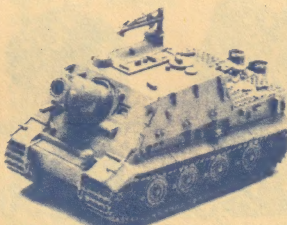
BLISTER PACKS: 1/285th scale military miniatures with superior detail! For use with ADVANCED SQUAD LEADER deluxe boards

GERMAN

GHQ1000	Infantry Company	\$14.95
GHQ1001	PAK 40 (2) & 88mm (1)	\$10.00
GHQ1002	Panzer III Platoon	\$10.00
GHQ1003	Panzer IV-H Platoon	\$10.00
GHQ1004	Panther Platoon	\$10.00
GHQ1005	StuG III-G Platoon	\$10.00
GHQ1006	Elephant Platoon	\$10.00
GHQ1007	StuH-42 (3) & PzJg (1)	\$10.00
GHQ1008	251/1 Halftracks (4)	\$10.00
GHQ1009	Infantry Support Weapons	\$10.00

RUSSIAN

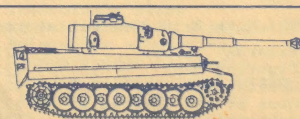
GHQ2000	Infantry Company	\$10.00
GHQ2001	45mm (3) & 57mm (2) ATGuns	\$10.00
GHQ2002	76mm 'Crash-Boom' Arty (5)	\$10.00
GHQ2003	T-34/76 Model '43 Platoon	\$10.00
GHQ2004	KV-1 'Fast Tank' Platoon	\$10.00
GHQ2005	T-34/85 Platoon	\$10.00
GHQ2006	JS III Hvy. Tank Platoon	\$10.00
GHQ2007	SU-85 Assault Guns (4)	\$10.00
GHQ2008	ISU-122 Platoon	\$10.00
GHQ2009	Infantry Support Weapons	\$10.00



Sturmörser Tiger

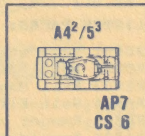
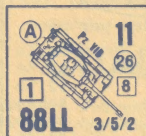


KV II



ASL: STREETS OF FIRE Scenarios using the GHQ MICRO ARMOUR Order of Battle.

- 01: GER: 1000; 1009. RUS: 2000; 2009.
- 02: GER: 1000; 1009. RUS: 2x2000; 2009.
- 03: GER: 2x1000; 1003; 2x1009. RUS: 2002 2x2000; 2009.
- 04: GER: 2x1000; 1005; 2x1009. RUS: 2001 2x2000; 2009.
- 05: GER: 1000; 1001; 1009. RUS: 2x2000; 2x2003; 2x2009.
- 06: GER: 2x1000; 1002; 1003; 1008; 1009; 1010. RUS: 2x2000; 2001; 2002; 2003; 2009.
- 07: GER: 2x1000; 1007; 2x1009. RUS: 2001 3x2000; 2002; 2009.
- 08: GER: 2x1000; 1006; 2x1009. RUS: 2001 3x2000; 2x2004; 2009.
- 09: GER: 2x1000; 2x1004; 2x1009. RUS: 2x2000; 2001; 2005; 2009.
- 10: GER: 2x1000; 1001; 1007; 2x1009. RUS: 3x2000; 2x2006; 2007; 3x2009.
- 11: GER: 2x1000; 1001; 1004; 2x1009. RUS: 2x2000; 2x2008; 2x2009.



GRENADIER MODELS

Dragon Lords

DRAGON SERIES: A boxed set with 1 25mm Dragon and 2 extra figures or items.

GRE2501 Black Dragon	\$17.00
GRE2502 Red Dragon	\$17.00
GRE2503 White Dragon	\$17.00
GRE2504 Brass Dragon	\$17.00
GRE2505 Green Dragon	\$17.00
GRE2506 Silver Dragon	\$17.00
GRE2507 Blue Dragon	\$17.00
GRE2508 Copper Dragon	\$17.00
GRE2509 Bronze Dragon	\$17.00
GRE2510 Gold Dragon	\$17.00
GRE2511 Platinum Dragon	\$17.00
GRE2512 Spectral Dragon	\$17.00
GRE2513 Sea Dragon	\$25.00
GRE2514 Dragonlisk	\$25.00
GRE2515 Iron Dragon	\$25.00
GRE2516 Chaos Dragon	\$25.00
GRE2517 Shire Dragon	\$25.00
GRE2518 Swamp Dragon	\$25.00
GRE2519 Frost Dragon	\$25.00
GRE2520 Wyvern Dragon	\$25.00
GRE2521 Wind Dragon	\$25.00
GRE2522 Elven Dragon	\$25.00
GRE2523 Storm Dragon	\$25.00
GRE2524 Guardian Dragon	\$25.00

TWILIGHT 2000



BLISTER PACKS: Containing 5-6 15mm figs.

GRE401 U.S. Infantry	\$8.00
GRE402 Soviet Infantry	\$8.00
GRE403 Polish Infantry	\$8.00
GRE404 Armed Civilians	\$8.00
GRE405 U.S. Support Weapons	\$8.00
GRE406 Soviet Support Weapons	\$8.00
GRE407 Soviet Cavalry	\$8.00
GRE408 U.S. Assault Squad	\$8.00
GRE409 U.S. Heavy Weapons	\$8.00
GRE410 Soviet Heavy Weapons	\$8.00
GRE411 Polish Paratroopers	\$8.00
GRE412 Polish Lancers	\$8.00

CALL OF CTHULHU

BLISTER PACKS: Each contains 3 25mm figs

GRE201 Private Investigators	\$7.50
GRE202 Thugs	\$7.50
GRE203 Adventurers	\$7.50
GRE204 Sinister Gentlemen	\$7.50
GRE205 Investigators	\$7.50
GRE206 Cops	\$7.50
GRE207 Nightmares	\$7.50
GRE208 Undead	\$7.50
GRE209 Ghouls	\$7.50
GRE210 Serpentmen & Mi-Go	\$7.50
GRE211 Sand Dwellers	\$7.50
GRE212 Deep Ones	\$7.50
GRE213 Cthonians (2)	\$7.50
GRE214 Nyarlathotep (1)	\$7.50
GRE215 Tsathogghua (1)	\$7.50
GRE216 Old One & Shambler (2)	\$7.50
GRE217 Spawn of Cthulhu (1)	\$7.50
GRE218 Hunting Horror (1)	\$7.50



PARANOIA

BLISTER PACKS: 25mm sets with 3 figures.

GRE601 Red Trouble Shooters	\$7.50
GRE602 Orange Trouble Shooters	\$7.50
GRE603 Green Trouble Shooters	\$7.50
GRE604 Yellow Trouble Shooters	\$7.50
GRE605 'Bot Busters	\$7.50
GRE606 Belligerent 'Bots	\$7.50
GRE607 Intsec Goons	\$7.50
GRE608 Vulture Troopers	\$7.50
GRE609 Briefing Team	\$7.50
GRE610 Transbot	\$7.50
GRE611 Infra-Red Drones	\$7.50
GRE612 Ex-Cessories	\$7.50

Fantasy Lords

BLISTER PACKS: Each with three 25mm figures per pack unless otherwise stated.

GRE101 Adventurers	\$6.50
GRE102 Demons (2)	\$6.50
GRE103 Frost Giant (1)	\$6.50
GRE104 Soul Searcher (2)	\$6.50
GRE105 Werebear, Wererat & Wereboar	\$6.50
GRE106 Skeleton Cavalry #1	\$6.50
GRE107 Skeleton Cavalry #2	\$6.50
GRE108 Goblins	\$6.50
GRE109 Orcs	\$6.50
GRE110 Casualties (4)	\$6.50
GRE111 Martial Art Monks	\$6.50
GRE112 Treasure (4)	\$6.50
GRE113 Orcus (1)	\$6.50
GRE114 Storm Giant (1)	\$6.50
GRE115 Bugbears	\$6.50
GRE116 Flesh Golem & Iron Golem	\$6.50
GRE117 Dragonmen Warriors	\$6.50
GRE118 Scorpions (2)	\$6.50
GRE119 Hill Giant (1)	\$6.50
GRE120 Winged-Folk Warriors	\$6.50
GRE121 Mounted Knight	\$6.50
GRE122 Wizards	\$6.50
GRE123 Lizards	\$6.50
GRE124 Dwarf Hydra (1)	\$6.50
GRE125 Armoured Dragonmen	\$6.50
GRE126 Ninja & Ronin	\$6.50
GRE127 Familiars & Homoculi (9)	\$6.50
GRE128 St. George & the Dragon	\$6.50
GRE129 Undead Orcs	\$6.50
GRE130 Dart Thrower & Undead Crew	\$6.50
GRE131 Elite Undead Infantry	\$6.50
GRE132 Flying Carpet & 2 Crew	\$6.50
GRE133 Samurai	\$6.50
GRE134 Armoured Centaurs (2)	\$6.50
GRE135 Umlerbulk (1)	\$6.50
GRE136 Goatkin Warriors	\$6.50
GRE137 Skeleton Command Group	\$6.50
GRE138 Hippogriff (1)	\$6.50
GRE139 Human Captives	\$6.50
GRE140 Barbarian	\$6.50
GRE141 Ogres (2)	\$6.50
GRE142 Clerics	\$6.50
GRE143 Undead Centaurs (2)	\$6.50
GRE144 Mounted Cavalier/Paladin	\$6.50
GRE145 Barbarian Tribesmen	\$6.50
GRE146 Assassins	\$6.50
GRE147 Dark Evils	\$6.50
GRE148 Kobolds (4)	\$6.50
GRE149 Ninja Giant (1)	\$6.50
GRE150 Death Giant (1)	\$6.50
GRE151 Hobgoblins	\$6.50
GRE152 Ninja Hit Squad	\$6.50
GRE153 Dragonmen Specialists	\$6.50
GRE154 Beauty & the Beast (2)	\$6.50
GRE155 Orcish Giant (1)	\$6.50
GRE156 Mounted Orc Chieftan	\$6.50
GRE157 Undead Scouting Party (4)	\$6.50
GRE158 Vikings	\$6.50
GRE159 Samurai Command Group	\$6.50
GRE160 Unicorn and Maiden	\$6.50

BOXED SETS: With 10-16 25mm pieces.

GRE6004 Monsters of Mythology	\$25.00
GRE6005 Knights & Fighters	\$25.00
GRE6006 Demons	\$25.00
GRE6007 Dungeon Raiders	\$25.00
GRE6008 Fantasy Knights	\$25.00
GRE5501 Undead War Mammoth	\$29.95



BLISTER PACKS: One 25mm figure per pack.

GRE801 Paladin	\$2.50
GRE802 Anti-Paladin	\$2.50
GRE803 Evil Mage	\$2.50
GRE804 Half-Elf Fighter Mage	\$2.50
GRE805 Ranger with Bow	\$2.50
GRE806 Female Fighter	\$2.50

GIANT SERIES: Boxed sets each containing 1 25mm Giant and 2-3 accessories.

GRE3501 Fire Giant	\$25.00
GRE3502 Stone Giant	\$25.00
GRE3503 Frost Giants (3)	\$25.00
GRE3504 Forest Giant	\$25.00
GRE3505 Hill Giants (3)	\$25.00
GRE3506 Chaos Giant	\$25.00
GRE3507 Sea Giant	\$25.00
GRE3508 Dwarven Giant	\$25.00
GRE3509 Two-Headed Giant	\$25.00
GRE3510 Titan	\$25.00

BOXED SETS: With 8-10 25mm miniatures.

GRE2001 Wizards	\$22.50
GRE2005 Fighting Men	\$22.50
GRE2006 Specialists	\$22.50
GRE2011 Orcs of the Severed Hand	\$22.50
GRE2012 Subterranean Terrors	\$22.50
GRE2013 Adventurers of the Quest	\$22.50
GRE2015 Dragon Killers	\$22.50
GRE2016 Magic Users	\$22.50
GRE2017 Ninja & Samurai	\$22.50
GRE2018 Female Adventurers	\$22.50
GRE2019 Undead Royal Guardsmen	\$22.50

"the Lord of the Rings"



BOXED SETS: Contains 10-12 25mm figures.

GRE7501 Fellowship of the Ring	\$25.00
GRE7502 Sauron's Dark Ones	\$25.00
GRE7503 Shelob's Lair	\$25.00
GRE7504 Hillmen of the Trollshaws	\$25.00

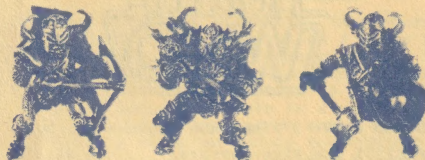
CITADEL MINIATURES

Advanced Dungeons & Dragons

BLISTER PACKS: Each pack contains three 25mm figures unless otherwise indicated.

CITADD01	Magic User	\$6.50
CITADD02	Fighter with Longsword	\$6.50
CITADD03	Cleric with Mace	\$6.50
CITADD04	Male Thief	\$6.50
CITADD05	Female Illusionist	\$6.50
CITADD06	Paladin	\$6.50
CITADD07	Ranger with Sword & Bow	\$6.50
CITADD08	Assassin	\$6.50
CITADD09	Druid	\$6.50
CITADD11	Female Magic User	\$6.50
CITADD12	Female Fighter with Sword*	\$9.95
CITADD14	Female Thief*	\$9.95
CITADD21	Barbarians*	\$9.95
CITADD24	Lords of Battle*	\$9.95
CITADD31	Dwarf with Axe*	\$9.95
CITADD51	Four Kobolds*	\$9.95
CITADD52	Goblins	\$6.50
CITADD54	Hobgoblins	\$6.50
CITADD55	Gnolls*	\$9.95
CITADD56	Two Bugbears*	\$9.95
CITADD57	One Very Ugly Ogre*	\$9.95
CITADD59	Two Trolls*	\$9.95
CITADD60	Norkers* (sounds rude!)	\$9.95
CITADD62	Shrieker & Shambling Mound	\$9.95
CITADD64	Troglodytes*	\$9.95
CITADD65	Duergar: Evil Dwarves*	\$9.95
CITADD67	Sahuagin: Sea Devils*	\$9.95
CITADD69	Gythyanki*	\$9.95
CITADD71	Evil Fighters*	\$9.95
CITADD72	One Carrion Crawler*	\$9.95
CITADD75	One Gorgon	\$6.50
CITADD76	Five Fluffy Stirges	\$6.50
CITADD77	One Umberhulk	\$6.50
CITADD80	Four Blink Dogs	\$6.50
CITADD81	One Owl Bear	\$6.50
CITADD83	A Centaur & Satyr*	\$9.95
CITADD84	One Beholder	\$6.50
CITADD86	One Minotaur*	\$9.95
CITADD91	Two Rust Monsters*	\$9.95
CITADD93	Zombie, Shadow & Ghoul	\$6.50
CITADD94	Ghast, Wight & Lich	\$6.50
CITADD96	Entrail-leaking Zombies*	\$9.95

*Denotes NEW figure in range.



Arcane Monstrosities



CITTA1	Golgoth: Balrog Lord	\$45.00
CITTA2	Dwarven Juggernaut	\$74.95
CITTA3	Orc War Wyvern	\$25.00
CITTA4	Orc War Catapult	\$25.00
CITTA5	War Eagle	\$25.00
CITTA6	Emperor Dragon	\$99.00
CITTA7	Chaos Battering Ram	\$99.00
CITTA8	Sa-Ator: Demon Lord	\$33.00

MACHINES OF DESTRUCTION

CITMD1	Goblin War Chariot	\$18.00
CITMD2	Skull-Crusher Catapult	\$30.00
CITMD3	Leadbelcher Organ Gun	\$30.00

CITADEL MAGS'

Citadel Journal Spring '87.*	\$7.95
Citadel Compendium 3rd Ed.	\$7.95

* Contains Warhammer material.

the Lord of the Rings



BLISTER PACKS: Three 25mm figures per pack unless otherwise stated in the text

CITME01	Gandalf, Strider & Frodo*	\$9.00
CITME02	Legolas, Gimli & Boromir*	\$9.00
CITME11	Gandalf the Wizard	\$5.95
CITME12	Aragorn/Strider the Ranger	\$5.95
CITME13	Frodo the Hobbit	\$5.95
CITME14	Legolas, Elf Hero	\$5.95
CITME15	Gimli, Dwarf Hero	\$5.95
CITME21	Boromir, Man of Gondor	\$5.95
CITME22	Elrond, Half-Elf Lord	\$5.95
CITME23	Rohirrim, Noble Knight	\$5.95
CITME24	Gondor Citadel Guard	\$5.95
CITME25	Rangers of Ithilien	\$5.95
CITME31	Silvian Elves of Mirkwood	\$5.95
CITME32	Noldor, the Deep Elves	\$5.95
CITME34	Four Shire Hobbits	\$5.95
CITME35	Beorn & Werebear form	\$5.95
CITME41	Goblin Warg Rider	\$5.95
CITME42	Orcs of the White Hand	\$5.95
CITME43	Half-Orcs of Saruman	\$5.95
CITME44	Uruk-Hai, Nasty Orc Guards	\$5.95
CITME45	Dunlendings, Hill Men	\$5.95
CITME51	Orcs of the Red Eye	\$5.95
CITME52	Olog-Hia, Very Nasty Troll*	\$9.00
CITME53	Southrons, Evil Haradrim	\$5.95
CITME54	Easterlings	\$5.95
CITME55	Mouth of Sauron, Evil Mage	\$5.95
CITME61	Sauron the Dark Lord	\$5.95
CITME62	Saruman the White	\$5.95
CITME63	Lord of the Nazgul	\$5.95
CITME64	Black Rider, Ringwraith	\$5.95
CITME71	Corsairs of Umbar	\$5.95
CITME72	Deadmen of Dunharrow	\$5.95
CITME73	Barrow Wights	\$5.95
CITME74	Snagga, Less Nasty Goblins	\$5.95
CITME75	Knight of Dol Amroth	\$5.95
CITME81	Aragorn, King of Gondor*	\$9.00
CITME84	Giant Eagle*	\$9.00
CITME83	Tom Bombadil & Fatty	\$5.95
CITME85	Treebeard the Ent*	\$9.00

* Denotes NEW figure!

Regiments of Renown

REGIMENTS OF RENOWN 9-12 miniatures

CITRR01	Dwarf Warriors	\$22.50
CITRR02	Heroic Knights	\$22.50
CITRR03	Grom's Goblin Guard	\$22.50
CITRR04	Dark Elves	\$22.50
CITRR05	Mountain Orcs	\$22.50
CITRR06	Eastern Fanatics	\$22.50
CITRR07	Wood Elf Archers	\$22.50
CITRR08	Ogres (5)	\$22.50
CITRR09	Half-Orcs	\$22.50
CITRR10	Elven Cavalry	\$22.50
CITRR11	Lizard Men	\$22.50
CITRR12	Gargoyles	\$22.50
CITRR13	Elf Infantry	\$22.50
CITRR14	Orc Artillery	\$22.50
CITRR15	Hobgoblins	\$22.50
CITRR16	Chaos Monks	\$22.50
CITRR17	Avenging Knights	\$22.50
CITRR18	Black Orcs	\$22.50
CITRRD1	Bugman's Dwarf Rangers (17)	\$40.00
CITRRD2	Skeleton Nightmare Legion*	\$40.00

*Contains 24 plastic skeletons!



Fantasy Creations

BLISTER PACKS: With 3-4 25mm miniatures.

FIGHTERS

CITF1	Single Fighter	\$2.50
CITF2	Fighters and Paladins	\$9.00
CITF3	Barbarian Fighters	\$9.00
CITF4	Men-At-Arms: Normans, Vikings	\$9.00
CITF5	Marauding Warriors	\$9.00
CITF6	Barbarian Raiders	\$9.00
CITF7	Mounted Feudal Knights	\$11.00

DWARVES

CITD1	Single Dwarf	\$2.50
CITD2	Northern Dwarves	\$9.00
CITD3	Chaos Dwarves	\$9.00
CITD4	Dwarf Adventurers	\$9.00
CITD5	Imperial Dwarves	\$9.00
CITD6	Dwarven Villagers	\$9.00

CHAOS NASTIES!

CITCH1	Single Warrior	\$2.50
CITCH2	Chaos Warriors	\$9.00
CITCH3	Chaos Champions	\$9.00
CITCH4	Chaos Beastmen	\$9.00
CITCH5	Sorcerers & Familiars	\$9.00

ORIENTAL HEROES

CITOH2	Single Ninja	\$2.50
CITOH2	Single Samurai	\$2.50
CITOH6	Oriental Personality	\$2.50

TALISMAN FIGURES

CITL1	Various Miniatures*	\$9.00
-------	---------------------	--------

* There are 12 different Talisman sets!



GENERAL RANGE

CITORC1	10 Warrior Orcs	\$11.00
CITCO2	Single Wizard	\$2.50
CITCO3	Lone Cleric	\$2.50
CITCO4	Individual Thief	\$2.50
CITCO7	Scuffy Rangers	\$9.00
CITCO8	Pompous High Elves	\$9.00
CITCO9	Nasty Dark Elves	\$9.00
CITC10	Obscene Half-Orcs	\$9.00
CITC11	Frisky Halflings	\$9.00
CITC12	Illiterate Goblins	\$9.00
CITC12F	Gung-Ho Goblin Fanatics	\$9.00
CITC14	Grotty Snottlings (11!)	\$9.00
CITC15	Abusive Orcs	\$9.00
CITC17	Carousing Skeletons	\$9.00
CITC18Z	Slimy Zombies	\$9.00
CITC18N	Unappetizing Night Horrors	\$9.00
CITC20	Butch Trolls	\$9.00
CITC22	Various Creatures	\$7.00
CITC22	Ingenious Fantasy Artillery	\$9.00
CITC23	Overbearing Giant Ogres (1)	\$9.00
CITC25	Bull-Headed Minotaurs (1)	\$9.00
CITC27	Beastly Monsters	\$9.00
CITC29	Larger Beastly Monsters (1)	\$9.00
CITC32	Inscrutable Slann	\$9.00
CITC34	Aggro Elementals & Demons	\$9.00
CITC36	Boisterous Hobgoblins	\$9.00
CITC46	Cannon-Fodder Villagers	\$9.00
CITC47	Cunning Ratmen/Chaos Ratmen	\$9.00
CITC100	Imperial Space Marines	\$3.50

BOXED SETS: 25mm figures, various pieces

CITADEL DRAGONS

CITBDD10	Red Dragon	\$30.00
CITBDD11	Green Dragon	\$30.00
CITDRAG2	Blue Dragon & Sorceress	\$27.00
CITDRAG3	Green Dragon & Dwarf	\$27.00
CITDRAG4	Fire Dragon & Knight	\$27.00



CITJDM1	Assorted Judges	\$9.00
CITJDM2	Assorted Perps	\$9.00
CITJDM3	Assorted Mix	\$9.00

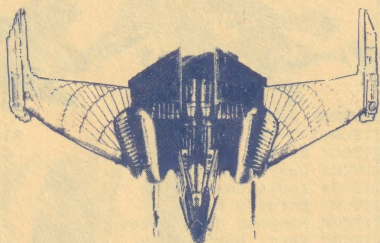
STAR TREK

BLISTER PACKS: One 1/3900th scale metal ship per pack. Allow 2 months to deliver

FAS2501	USS Enterprise (New Mk.)	\$9.95
FAS2502	USS Reliant (Cruiser)	\$9.00
FAS2503	Klingon D-7 (Battlecruiser)	\$9.95
FAS2504	Romulan Bird of Prey	\$9.00
FAS2505	USS Enterprise (Old Mk.)	\$9.00
FAS2506	Regula 1 Defense Outpost	TBA
FAS2507	USS Larson (Destroyer)	\$9.95
FAS2508	Klingon D-10 (Cruiser)	\$9.95
FAS2509	Klingon D-18 (Destroyer)	\$9.95
FAS2510	Klingon K-23 (Escort)	\$9.00
FAS2511	Gorn MA-12 (Cruiser)	\$9.00
FAS2512	Orion Blockade Runner	TBA
FAS2513	Klingon L-9 (Frigate)	\$9.00
FAS2514	USS Loknar (Frigate)	\$9.00
FAS2515	Romulan Winged Defender	\$9.00
FAS2516	USS Chandley (Frigate)	\$9.95
FAS2517	USS Excelsior (Battleship)	\$18.00
FAS2518	Klingon L-24 (Frigate)	\$9.00
FAS2524	Romulan Gallant Wing	\$9.00
FAS2525	Gorn BH-2 (Battleship)	\$25.00
FAS2526	USS Baker (Destroyer)	\$9.00
FAS2527	Romulan Nova (Battleship)	\$25.00
FAS2528	Romulan Bright One x 2	\$9.00
FAS2529	Klingon L-24 (Battleship)	\$25.00
FAS2530	Klingon D-2 (Missile Ship)	\$9.00
FAS2531	Romulan Whitewind	\$9.00
FAS2532	USS Northampton (Frigate)	TBA
FAS2533	USS Remora (Escort)	TBA
FAS2534	USS Andor (Missile Cruiser)	TBA

STAR TREK Miniatures by CITADEL: Blister packs, one metal figure per pack.

CITSTM1	Assorted Federation Ship	\$8.95
CITSTM2	Assorted Klingon/Romulan	\$8.95



STARLINE 2200

BLISTER PACKS: Metal STAR FLEET BATTLES miniatures. Please write for a complete list. Over 50 ship designs are available!

TRAVELLER

BOXED SETS: 10-12 25mm GRENADIER figures

GRE1001	Imperial Marines	\$30.00
GRE1003	Alien Animals	\$30.00
GRE1004	Alien Mercenaries	\$27.00

BOXED SETS: 20 15mm CITADEL figs. perbox

GAM2001	Set 1: Adventurers	\$15.95
GAM2002	Set 2: The Military	\$15.95
GAM2003	Set 3: Ship's Crew	\$15.95
GAM2004	Set 4: Citizens	\$15.95
GAM2005	Set 5: Aliens	\$15.95



Vargr Officer with Laser Carbine.
Set 5: ALIENS



Marine in Battle Dress with RAM Grenade Launcher.
Set 3: SHIP'S CREW.



Lady in evening wear.
Set 4: CITIZENS.



High Tech Sniper with Gauss Rifle.
Set 2: THE MILITARY.

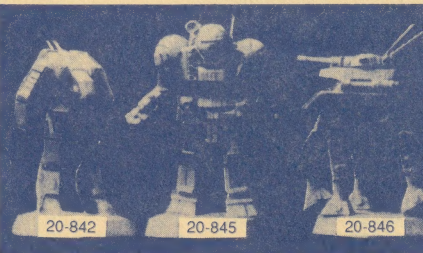
BATTLETECH

BLISTER PACKS: Each set contains 1 metal figure unless otherwise stated below.

RP800	Hex Bases (4)	\$6.00
RP806	Hunter: 2 Missile Tanks	\$6.50
RP807	Striker: 2 Armoured Cars	TBA
RP808	Pegasus: 2 Lt. Hover Tanks	TBA
RP816	Vedette: 2 50 Ton Tanks	\$8.50
RP822	Demolisher: Super-Heavy Tank	TBA
RP823	Kurita Infantry: 54 Grunts	TBA
RP824	Davion Infantry: 54 Pieces	TBA
RP831	STG-3R Stinger: Veritech VF1A	\$5.00
RP832	WSP-1A Wasp: Veritech VF1S	\$5.00
RP833	PXH-1 Phoenix Hawk	\$6.00
RP834	CRD-3R Crusader	\$6.00
RP835	GRF-1N Griffin	\$6.00
RP836	SHD-2H Shadow Hawk	\$6.00
RP837	WVR-6R Wolverine	\$6.00
RP838	BLR-1G Battlemaster	\$6.00
RP839	TDR-5S Thunderbolt	\$6.00
RP840	WHM-6R Warhammer: Excaliber	\$8.00
RP841	RFL-3N Rifleman: Raider X	\$8.00
RP842	ARC-3R Archer: Gladiator	\$6.00
RP843	MAD-3R Marauder: Battle Pod	\$10.00
RP844	LCT-1V Locust	\$6.00
RP845	AS-7D Atlas	\$10.00
RP846	GOL-1H Goliath	\$8.00
RP847	AWS-8Q Awesome	\$8.00
RP848	ONI-K Orion	\$8.00
RP849	CN9-A Centurion	\$6.00
RP850	FS9-H Firestarter	\$6.00
RP851	VLK-Q Valkyrie	\$6.00
RP852	CPLT-CL Catapult	\$8.00
RP853	PNT-9R Panther	\$6.00
RP854	HBK-4G Hunchback	\$7.00
RP855	OLT-4D Ostsol	\$8.00
RP856	ZEU-6S Zeus	\$9.00
RP857	UM-R60 Urbanmech	\$5.00
RP858	SCA-2A Cicada	\$6.00
RP859	SCP-1N Scorpion	\$8.00
RP860	VTR-9B Victor	\$9.00
RP861	JMG-S Jager 'Mech	TBA
RP862	STK-3F Stalker	TBA
RP863	CPL0-Z Cyclops	TBA
RP864	HCT-3F Hatchetman	TBA

BOXED SETS: There is a complete BATTLE-TECH Lance per box! All figures of metal

BX801	Recon Lance	TBA
BX802	Light Lance	TBA
BX803	Medium Lance	TBA
BX804	Fire Lance	TBA
BX805	Heavy Lance	TBA
BX806	Assault Lance	TBA



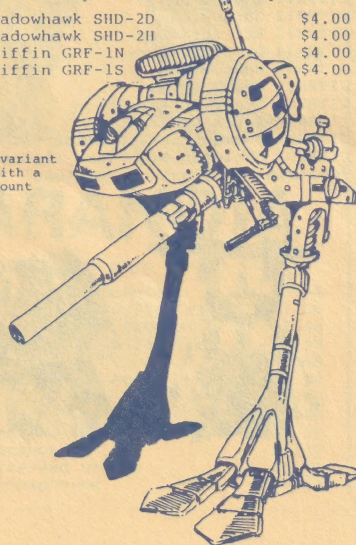
BOXED SETS: Includes two plastic 'Mech kits, stickers & a BATTLETECH scenario.

#01	Shadowhawk & Scorpion	\$15.50
#02	Griffin & Locust	\$15.50
#03	Thunderbolt & Battlemaster	\$15.50
#04	Wolverine & Goliath	\$15.50
#05	Crusader & Archer	\$15.50
#06	Rifleman & Warhammer	\$15.50
#07	Marauder & Ostroc Mk. II	\$15.50
#08	Wasp & Wasp LAM	\$15.50
#09	Stinger & Stinger LAM	TBA
#10	Phoenix Hawk & Phoenix Hawk LAM	TBA

BOXED SETS: 1 plastic 'Mech kit/per box.

#01	Shadowhawk SHD-2D	\$4.00
#02	Shadowhawk SHD-2H	\$4.00
#03	Griffin GRF-1N	\$4.00
#04	Griffin GRF-1S	\$4.00

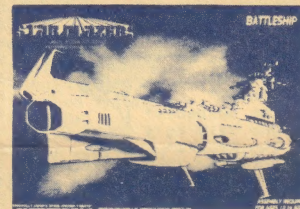
Locust variant armed with a fixed-mount PPC!



STAR BLAZERS' KITS

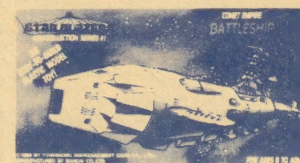
BOXED SETS: One plastic model kit perbox

M#01	Twin Deck Carrier	\$5.50
M#02	Single Deck Carrier	\$5.50
M#03	Comet Empire Destroyer	\$5.50
M#04	Anti-matter Missile Ship	\$5.50
M#05	E.D.F. Patrol Cruiser	\$5.50
M#06	Comet Empire Battleship	\$5.50
M#07	Gamilion Destroyer	\$5.50
M#08	Dark Star Nebula Battleship	\$5.50
M#09	Space Cruiser Argo	\$5.50
M#10	E.D.F. Destroyer	\$5.50
M#11	Avatar's Flagship	\$5.50
M#12	Wildstar's Destroyer Paladin	\$5.50
M#13	Wildstar's Superstar	\$5.50
M#14	E.D.F. Battlecruiser	\$5.50
M#15	Desslok's Command Cruiser	\$5.50
M#16	Garuman/Gamilon Battleship	\$5.50
03301	Space Cruiser Argo	\$22.00
36093	E.D.F. Battleship	\$20.00
36132	Wildstar's Superstar	\$20.00
36135	E.D.F. Unmanned Battleship	\$20.00
36146	Dark Nebula Tripod Tank	\$18.00
36148	Argo cutaway & interior kit	\$66.00
36150	Desslok's Command Cruiser	\$20.00



BOXED SETS: Contains 1 plastic model kit and a set of stickers. Various scales.

Destroid Defender:	1/100th scale	\$13.00
SDF-1 Fortress:	1/8000 scale	\$13.00
VF-1S Roy Focker Special:	1/100th	\$13.00
SFD-1 Breetai's Flagship:	1/20000	\$13.00



DOCTOR WHO

BOXED SETS: 3 25mm FASA figures per box.

FAS9501	The Five Doctors	\$11.50
FAS9502	Sarah Jane, Leela & Adric	\$7.00
FAS9503	Daleks	\$9.00
FAS9504	Cyberman	\$7.00
FAS9505	Brigadier & UNIT Troopers	\$7.00
FAS9506	Sgt. Benton & UNIT Troops	\$7.00
FAS9507	Time Lords	\$7.00
FAS9508	Temporal Marauders	\$7.00
FAS9509	Ice Warriors	\$7.00
FAS9510	Time Lords	\$7.00
FAS9511	Master, Davros & a Dalek	\$9.95
FAS9512	Jo Grant, Romana & K-9	\$9.95
FAS9513	Some more bloody Time Lords	\$9.95
FAS9514	Sea Devils	\$7.00

BLISTER PACKS: 3 25mm CITADEL figures.

CITDW1	The Three Doctors	\$9.00
CITDW3	Daleks	\$9.00
CITDW5	Ice Warriors	\$9.00
CITDW6	Cyberman	\$9.00
CITDW8	Davros, K-9 and a Dalek	\$9.00
CITDW9	Time Lord Player Characters	\$9.00



PRICES ARE SUBJECT TO CHANGE WITHOUT NOTICE.

MILITARY SIMULATIONS
134 Cochranes Rd. Moorabbin
Victoria, 3189 AUSTRALIA
Phone: (03) 555 8886

THE MIL SIM'S SHOP
IS OPEN FROM 9.00-5.00
MONDAY TO FRIDAY